English

Reading
- Secure decoding of unfamiliar words
- Read for a range of purposes
- Retell some stories orally
- Discuss words & phrases that capture the imagination
- Identify themes & conventions
- Retrieve & record information
- Make inferences & justify predictions
- Recognise a variety of forms of poetry
- Identify & summarise ideas

Writing
- Correctly spell common homophones
- Increase regularity of handwriting
- Plan writing based on familiar forms
- Organise writing into paragraphs
- Use simple organisational devices
- Proof-read for spelling & punctuation errors
- Evaluate own and others' writing
- Read own writing aloud

Grammar
- Use wider range of conjunctions
- Use perfect tense appropriately
- Select pronouns and nouns for clarity
- Use & punctuate direct speech
- Use commas after front adverbials

Speaking & Listening
- Articulate & justify opinions
- Speak audibly in Standard English
- Gain, maintain & monitor interest of listeners

Art & Design (LKS2)

- Use sketchbooks to collect, record and evaluate ideas
- Improve mastery of techniques such as drawing, painting and sculpture with varied materials
- Learn about great artists, architects & designers

Computing (LKS2)

- Design & write programs to achieve specific goals, including solving problems
  - Use logical reasoning
  - Understand computer networks
- Use internet safely and appropriately
- Collect and present data appropriately

Design & Technology (LKS2)

- Use research& criteria to develop products which are fit for purpose
- Use annotated sketches and prototypes to explain ideas
  - Evaluate existing products and improve own work
  - Use mechanical systems in own work
- Understand seasonality; prepare & cook mainly savoury dishes

Geography (LKS2)

- Locate world's countries, focussing on Europe & Americas focus on key physical & human features
- Study a region of the UK (not local area)
- Use 8 points of compass, symbols & keys
- Describe & understand climate, rivers, mountains, volcanoes, earthquakes, water cycle, settlements, trade links, etc.
- Use fieldwork to observe, measure & record

Mathematics

Number/Calculation
- Know all tables to 12 x 12
- Secure place value to 1000
- Use negative whole numbers
- Round numbers to nearest 10, 100 or 1000
- Use Roman numerals to 100 (C)
- Column addition & subtraction up to 4 digits
- Multiply & divide mentally
- Use standard short multiplication

Geometry & Measures
Compare 2-d shapes, including quadrilaterals & triangles
- Find area by counting squares
- Calculate rectangle perimeters
- Estimate & calculate measures
- Identify acute, obtuse & right angles
- Identify symmetry
- Use first quadrant coordinates
- Introduce simple translations

Data
- Use bar charts, pictograms & line graphs

Fractions & decimals
- Recognise tenths & hundredths
- Identify equivalent fractions
- Add & subtract fractions with common denominators
- Recognise common equivalents
- Round decimals to whole numbers
- Solve money problems

Modern Languages (LKS2)

- Listen & engage
- Ask & answer questions
- Speak in sentences using familiar vocabulary
- Develop appropriate pronunciation
- Show understanding of words & phrases
- Appreciate stories, songs, poems & rhymes
- Broaden vocabulary

Music (LKS2)

- Use voice & instruments with increasing accuracy, control and expression
  - Improvise & compose music
  - Listen with attention to detail
- Appreciate wide range of live & recorded music
- Begin to develop understanding of history

Science

Biology
- Classify living things
- Digestive system & teeth
- Food chains

Chemistry
- Changes of state
- The water cycle

Physics
- Sound as vibrations
- Electricity: simple circuits & conductors

History

British History (taught chronologically)
- Roman Empire & impact on Britain:
  - *Julius Caesar's attempted invasion*
  - *Roman Empire & successful invasion*
  - *British resistance, e.g. Boudicca*
  - *Romanisation of Britain*

Broader History Study
- Earliest ancient civilisations, i.e.
  - *Ancient Sumer;*
  - *Indus Valley;*
  - *Ancient Egypt; or*
  - *Shang Dynasty of Ancient China*

Physical Education (LKS2)

- Use running, jumping, catching and throwing in isolation and in combination
- Play competitive games, modified as appropriate
- Develop flexibility & control in gym, dance & athletics
- Compare performances to achieve personal bests
- *Swimming proficiency at 25m (KS1 or KS2)*

Religious Education

Continue to follow locally-agreed syllabus for RE

English

Reading
- Use knowledge to read 'exception' words
- Read range of fiction & non-fiction
- Use dictionaries to check meaning
- Prepare poems & plays to perform
- Check own understanding of reading
- Draw inferences & make predictions
- Retrieve & record information from non-fiction books
- Discuss reading with others

Writing
- Use prefixes & suffixes in spelling
- Use dictionary to confirm spellings
- Write simple dictated sentences
- Use handwriting joins appropriately
- Plan to write based on familiar forms
- Rehearse sentences orally for writing
- Use varied rich vocabulary
- Create simple settings & plot
- Assess effectiveness of own and others' writing

Grammar
- Use range of conjunctions
- Use perfect tense
- Use range of nouns & pronouns
- Use time connectives
- Introduce speech punctuation
- Know language of clauses

Speaking & Listening
- Give structured descriptions
- Participate activity in conversation
- Consider & evaluate different viewpoints

Art & Design (LKS2)

- Use sketchbooks to collect, record and evaluate ideas
- Improve mastery of techniques such as drawing, painting and sculpture with varied materials
- Learn about great artists, architects & designers

Computing (LKS2)

- Design & write programs to achieve specific goals, including solving problems
  - Use logical reasoning
  - Understand computer networks
- Use internet safely and appropriately
- Collect and present data appropriately

Mathematics

Number/Calculation
- Learn 3, 4 & 8x tables
- Secure place value to 100
- Mentally add & subtract units, tens or hundreds to numbers of up to 3 digits
- Written column addition & subtraction
- Solve number problems, including multiplication & simple division and missing number problems
- Use commutativity to help calculations

Geometry & Measures
- Measure & calculate with metric measures
- Measure simple perimeter
- Add/subtract using money in context
- Use Roman numerals up to XII; tell time
- Calculate using simple time problems
- Draw 2-d / Make 3-d shapes
- Identify and use right angles
- Identify horizontal, vertical, perpendicular and parallel lines

Fractions & decimals
- Use & count in tenths
- Recognise, find & write fractions
- Recognise some equivalent fractions
- Add/subtract fractions up to <1
- Order fractions with common denominator

Data
- Interpret bar charts & pictograms

Design & Technology (LKS2)

- Use research& criteria to develop products which are fit for purpose
- Use annotated sketches and prototypes to explain ideas
  - Evaluate existing products and improve own work
  - Use mechanical systems in own work
- Understand seasonality; prepare & cook mainly savoury dishes

Geography (LKS2)

- Locate world's countries, focussing on Europe & Americas focus on key physical & human features
- Study a region of the UK (not local area)
- Use 8 points of compass, symbols & keys
- Describe & understand climate, rivers, mountains, volcanoes, earthquakes, settlements, trade links, etc.
- Use fieldwork to observe, measure & record

Modern Languages (LKS2)

- Listen & engage
- Ask & answer questions
- Speak in sentences using familiar vocabulary
- Develop appropriate pronunciation
- Show understanding of words & phrases
- Appreciate stories, songs, poems & rhymes
- Broaden vocabulary

Music (LKS2)

- Use voice & instruments with increasing accuracy, control and expression
  - Improvise & compose music
  - Listen with attention to detail
- Appreciate wide range of live & recorded music
- Begin to develop understanding of history

Science

Biology
- Plants, incl. parts, lifecycle and requirements for life
- Animals: skeletons & nutrition

Chemistry
- Classification of rock types
- Simple understanding of fossilisation

Physics
- Sources of light; shadows & reflections
- Simple forces, including magnetism

History

British History (taught chronologically)
- Stone Age to Iron Age Britain, including:
  - *hunter-gatherers and early farmers*
  - *Bronze age religion, technology & travel*
  - *Iron age hill forts*

Broader History Study
- A local history study, e.g.
  - *A depth study linked to a studied period*
  - *A study over a period of time*
  - *A post-1066 study of a relevant period in local history*

Physical Education (LKS2)

- Use running, jumping, catching and throwing in isolation and in combination
- Play competitive games, modified as appropriate
- Develop flexibility & control in gym, dance & athletics
- Compare performances to achieve personal bests
- *Swimming proficiency at 25m (KS1 or KS2)*

Religious Education

Continue to follow locally-agreed syllabus for RE

English

Reading
- Develop phonics until decoding secure
- Read common suffixes
- Read & re-read phonic-appropriate books
- Read common 'exception' words
- Discuss & express views about fiction, non-fiction & poetry
- Become familiar with & retell stories
- Ask & answer questions; make predictions
- Begin to make inferences

Writing
- Spell by segmenting into phonemes
- Learn to spell common 'exception' words
- Spell using common suffixes, etc.
- Use appropriate size letters & spaces
- Develop positive attitude & stamina for writing
- Begin to plan ideas for writing
- Record ideas sentence-by-sentence
- Make simple additions & changes after proof-reading

Grammar
- Use . ! ? , and '
- Use simple conjunctions
- Begin to expand noun phrases
- Use some features of standard English

Speaking & Listening
- Articulate & Justify answers
- Initiate & respond to comments
- Use spoken language to develop understanding

Art & Design (KS1)

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture, line, shape, form and space
- Learn about range of artists, craftsmen and designers

Computing (KS1)

- Understand use of algorithms
- Write & test simple programs
- Use logical reasoning to make predictions
- Organise, store, retrieve & manipulate data
- Communicate online safely and respectfully
- Recognise uses of IT outside of school

Mathematics

Number/Calculation
- Know 2, 5, 10x tables
- Begin to use place value (T/U)
- Count in 2s, 3s, 5s & 10s
- Identify, represent & estimate numbers
- Compare / order numbers, inc. < > =
- Write numbers to 100
- Know number facts to 20 (+ related to 100)
- Use x and ÷ symbols
- Recognise commutative property of multiplication

Geometry & Measures
- Know and use standard measures
- Read scales to nearest whole unit
- Use symbols for £ and p and add/subtract simple sums of less than £1 or in pounds
- Tell time to the nearest 5 minutes
- Identify & sort 2-d & 3-d shapes
- Identify 2-d shapes on 3-d surfaces
- Order and arrange mathematical objects
- Use terminology of position & movement

Fractions
- Find and write simple fractions
- Understand equivalence of e.g. 2/4 = 1/2

Data
- Interpret simple tables & pictograms
- Ask & answer comparison questions
- Ask & answer questions about totalling

Design & Technology (KS1)

- Design purposeful, functional & appealing products
- Generate, model & communicate ideas
- Use range of tools & materials to complete practical tasks
- Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

Geography (Y2)

- Name & locate world's continents and oceans
- Compare local area to a non-European country
- Use basic vocabulary to describe a less familiar area
- Use aerial images and other models to create simple plans and maps, using symbols
- Use simple fieldwork and observational skills to study the immediate environment

Modern Languages

Not required at KS1

Music (KS1)

- Sing songs
- Play tuned & untuned instruments musically
- Listen & understand live and recorded music
- Make and combine sounds musically

Science

Biology
- Differentiate living, dead and non-living
- Growing plants (water, light, warmth)
- Basic needs of animals & offspring
- Simple food chains & habitats

Chemistry
- Identify and compare uses of different materials
- Compare how things move on different surfaces

History (KS1)

Key Concepts
- Changes in living memory (linked to aspects of national life where appropriate)

Key Individuals
- Lives of significant historical figures, including comparison of those from different periods
- Significant local people

Key Events
- e.g. Bonfire night
- Events of local importance

Physical Education (KS1)

- Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement
- *Swimming proficiency at 25m (KS1 or KS2)*

Religious Education

Continue to follow locally-agreed syllabus for RE

English

Reading
- Match graphemes for all phonemes
- Read accurately by blending sounds
- Read words with very common suffixes
- Read contractions & understand purpose
- Read phonics books aloud
- Link reading to own experiences
- Join in with predictable phrases
- Discuss significance of title & events
- Make simple predictions

Writing
- Name letters of the alphabet
- Spell very common 'exception' words
- Spell days of the week
- Use very common prefixes & suffixes
- Form lower case letters correctly
- Form capital letters & digits
- Compose sentences orally before writing
- Read own writing to peers or teachers

Grammar
- Leave spaces between words
- Begin to use basic punctuation: . ? !
- Use capital letters for proper nouns.
- Use common plural & verb suffixes

Speaking & Listening
- Listen & respond appropriately
- Ask relevant questions
- Maintain attention & participate

Art & Design (KS1)

- Use a range of materials
- Use drawing, painting and sculpture
- Develop techniques of colour, pattern, texture, line, shape, form and space
- Learn about range of artists, craftsmen and designers

Computing (KS1)

- Understand use of algorithms
- Write & test simple programs
- Use logical reasoning to make predictions
- Organise, store, retrieve & manipulate data
- Communicate online safely and respectfully
- Recognise uses of IT outside of school

Mathematics

Number/Calculation
- Count to / across 100
- Count in 1s, 2s, 5s and 10s
- Identify 'one more' and 'one less'
- Read & write numbers to 20
- Use language, e.g. 'more than', 'most'
- Use +, - and = symbols
- Know number bonds to 20
- add and subtract one-digit and two-digit numbers to 20, including zero
- Solve one-step problems, including simple arrays

Geometry & Measures
- Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest
- Begin to measure length, capacity, weight
- Recognise coins & notes
- Use time & ordering vocabulary
- Tell the time to hour/half-hour
- Use language of days, weeks, months & years
- Recognise & name common 2-d and 3-d shapes
- Order & arrange objects
- Describe position & movement, including half and quarter turns

Fractions
- Recognise & use ½ & ¼

Design & Technology (KS1)

- Design purposeful, functional & appealing products
- Generate, model & communicate ideas
- Use range of tools & materials to complete practical tasks
- Evaluate existing products & own ideas
- Build and improve structure & mechanisms
- Understand where food comes from

Geography (Y1)

- Name & locate the four countries and capital cities of the United Kingdom using atlases & globes
- identify seasonal / daily weather patterns in the UK and the location of hot and cold areas of the world
- Use basic geographical vocabulary to refer to local & familiar features
- Use four compass directions & simple vocab

Modern Languages

Not required at KS1

Music (KS1)

- Sing songs
- Play tuned & untuned instruments musically
- Listen & understand live and recorded music
- Make and combine sounds musically

Science

Biology
- Identify basic plants
- Identify basic plant parts (roots, leaves, flowers, etc.)
- Identify & compare common animals
- Identify & name basic body parts

Chemistry
- Distinguish between objects & materials
- Identify & name common materials
- Describe simple properties of some materials
- Compare & classify materials

Physics
- Observe weather associated with changes of season

History (KS1)

Key Concepts
- Changes in living memory (linked to aspects of national life where appropriate)

Key Individuals
- Lives of significant historical figures, including comparison of those from different periods
- Significant local people

Key Events
- e.g. Bonfire night
- Events of local importance

Physical Education (KS1)

- Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination
- Participate in team games
- Perform dances using simple movement
- *Swimming proficiency at 25m (KS1 or KS2)*

Religious Education

Continue to follow locally-agreed syllabus for RE