

Year and Cycle	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
EYFS Understanding the World Explore the natural world around them. Describe what they see, hear and feel whilst outside. Understand the effect of changing seasons on the natural world around them. Personal, Social and Emotional Development Manage their own needs.	Humans STEM Wonderful wind Soggy cereals Seasons – Autumn	Changing matter Earth and Space (Space Dome) STEM Playing with paint Dissolving discoveries Seasons – Winter	Materials Forces Floating and sinking STEM Paper clip magnet painting Pipe cleaner push and pull Seasons - Winter	Light STEM Eggperiment – walking on eggshells Super skyscraper Seasons – Spring	Sound STEM Billy goat gruff bridges Super sounds Seasons – Spring	Habitats, Animals and Hibernation Life cycle – Frogs STEM Terrific tunes Milky northern lights Seasons – Summer
Year 1 and 2 Cycle A	Seasonal changes (Yr 1) observe changes across the four seasons observe and describe weather associated with the seasons and how day length varies.		Animals including humans identify and name a variety including fish, amphibians, mammals describe and compare the s common animals (fish, amp and mammals including pe identify and name a variety that are carnivores, herbive	y of common animals reptiles, birds and structure of a variety of phibians, reptiles, birds ts) y of common animals	Plants (Yr 1) identify and name a variety of common wild and garden plants, including deciduous and evergreen trees identify and describe the basic structure of a variety of common flowering plants, including trees.	Plants (Yr 2) observe and describe how seeds and bulbs grow into mature plants find out and describe how plants need water, light and a suitable temperature to grow and stay healthy



Year 1 and 2	Animals including	Animals including	Materials (Yr 1)	Materials (Yr 2)	Living things and	Living things and
Year 1 and 2 Cycle B	humans (Humans) (Yr 1) Pupils should have plenty of opportunities to learn the names of the main body parts (including head, neck, arms, elbows, legs, knees, face, ears, eyes, hair, mouth, teeth) through games,	humans (Humans) (Yr 2) Notice that animals, including humans, have offspring which grow into adults Find out about and describe the basic needs of animals, including humans, for	distinguish between an object and the material from which it is made identify and name a variety of everyday materials, including wood, plastic, glass, metal, water, and rock describe the simple	Identify and compare the suitability of a variety of everyday materials including, wood, metal, plastic, glass, brick, rock, paper, cardboard for particular uses Find out how the shapes of solid	their habitats (Yr 2) explore and compare the differences between things that are living, dead, and things that have never been alive Identify that most living things live in habitats to which	their habitats (Yr 2) identify and name a variety of plants and animals in their habitats, including microhabitats describe how animals obtain their food from plants and other animals, using
	actions, songs and rhymes.	survival (water, food and air) Healthy living (linked to PSHE) Animals Including Humans (Yr 2) -Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.	physical properties of a variety of everyday materials compare and group together a variety of everyday materials on the basis of their simple physical properties	objects made from some materials can be changed by squashing, bending, twisting and stretching	they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other.	the idea of a simple food chain, and identify and name different sources of food.
Year 3 and 4 Cycle A	Animals including humans (Yr 3) identify that animals, including humans, need the right types	Light (Yr 3) - recognise that they need light in order to see things and that	Rocks (Yr 3) -compare and group together different kinds of rocks on the basis of their appearance and	Plants (Yr 3) - identify and describe the functions of different parts of flowering	Electricity (Yr 4) identify common appliances that run on electricity	Sound (Yr 4) identify how sounds are made, associating some of them with something vibrating

	and amount of	dark is the absence of	simple physical	plants: roots,	construct a simple	
	nutrition, and that they	light	properties	stem/trunk, leaves	series electrical	recognise that
	cannot make their own	- notice that light is	- describe in	and flowers	circuit, identifying	vibrations from
	food; they get nutrition	-	simple terms how fossils	- explore the	and naming its basic	sounds travel
	from what they eat	- recognise that light	are formed when things	requirements of	parts, including cells,	through a medium to
	identify that humans	from the sun can be	that have lived are	plants for life and	wires, bulbs, switches	the ear
	and some other	dangerous and that	trapped within rock	growth (air, light,	and buzzers	the ear
	animals have skeletons	there are ways to	-recognise that soils are	water, nutrients from		find patterns
	and muscles for	protect their eyes	made from rocks and	soil, and room to	identify whether or	between the pitch of
	support, protection	- recognise that	organic matter	grow) and how they	not a lamp will light	a sound and features
	and movement.	shadows are formed	organic matter	vary from plant to	in a simple series	of the object that
	and movement.	when the light from a		plant	circuit, based on	produced it
		light source is blocked		- investigate the way	whether or not the	produced it
		by		in which water is	lamp is part of a	find patterns
		an opaque object		transported within	complete loop with a	between the volume
		-find patterns in the		plants	battery	of a sound and the
		way that the size of		- explore the part	Dattery	strength of the
		shadows change.		that flowers play in	recognise that a	vibrations that
		shauows change.		the life cycle of	switch opens and	produced it
				flowering plants,	closes a circuit and	produced it
				including pollination,	associate this with	Recognise that
				seed formation and	whether or not a	sounds get fainter as
				seed dispersal.	lamp lights in a	the distance from the
				seeu uispersai.	simple series circuit	sound source
					simple series circuit	increases.
					recognise some	ilicieases.
					common conductors	
					and insulators, and	
					associate metals with	
					being good	
					conductors.	
Year 3 and 4	Living things and their	Living things and their	Forces and magnets (Yr	States of matter (Yr		nans (keeping heathy)
Cycle B	habitats (Yr 4)	habitats (Yr 4)	3)	4)		r 4)
Cycle D	recognise that living	See National	compare how things	compare and group	describe the simple fur	
	things can be grouped	Curriculum: Non-	move on different	materials together,	parts of the digestive s	
	in a variety of ways	Statutory Guidance	surfaces	according to whether		
	in a faricty of ways	Statutory Suldance	Sanaces	according to whether		



	explore and use classification keys to help group, identify and name a variety of living things in their local and wider environment Recognise that environments can change and that this can sometimes pose dangers to living things.	Pupils should use the local environment Pupils should explore examples of human impact (both positive and negative)	notice that some forces need contact between two objects, but magnetic forces can act at a distance observe how magnets attract or repel each other and attract some materials and not others compare and group together a variety of everyday materials on the basis of whether they are attracted to a	they are solids, liquids or gases observe that some materials change state when they are heated or cooled, and measure or research the temperature at which this happens in degrees Celsius (°C) Identify the part played by evaporation and condensation in the	identify the different types of teeth in humans and their simple functions Construct and interpret a variety of food chains, identifying producers, predators and prey.
	environment Recognise that environments can	and negative)	observe how magnets attract or repel each other and attract some	and measure or research the temperature at which this happens in	prey.
	can sometimes pose dangers to living		compare and group together a variety of everyday materials on the basis of whether	Identify the part played by evaporation and	
Year 5 and 6 Cycle A	Forces (Yr 5) explain that unsupported objects fall towards the Earth because of the force of gravity acting between the Earth and the falling object	Earth and Space (yr5) describe the movement of the Earth, and other planets, relative to the Sun in the solar system describe the movement of the Moon relative to the Earth	Electricity (Yr 6) associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit compare and give reasons for variations in how components function, including the	Animals including humans (Yr6) describe the changes as humans develop to old age. describe the differences in the life cycles of a mammal,	Living things and their habitats (Yr6) describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including microorganisms, plants and animals give reasons for classifying plants and animals based on specific characteristics.



	identify the effects of	describe the Sun, Earth	brightness of bulbs, the	an amphibian, an	
	air resistance, water	and Moon as	loudness of buzzers and	insect and a bird	
	resistance and friction,	approximately	the on/off position of		
	that act between	spherical bodies	switches	describe the life	
	moving surfaces			process of	
	Ŭ	use the idea of the	use recognised symbols	reproduction in some	
	recognise that some	Earth's rotation to	when representing a	plants and animals	
	mechanisms, including	explain day and night	simple circuit in a		
	levers, pulleys and	and the apparent	diagram.		
	gears, allow a smaller	movement of the sun			
	force to have a greater	across the sky.			
	effect.	,			
Year 5 and 6	Light (Yr6)	Animals including	Living things and their	Inheritance,	Properties of materials (YR5)
Cycle B		humans (YR6)	habitats (YR5)	adaptation and	compare and group together everyday
	recognise that light	identify and name the		evolution (Yr6)	materials on the basis of their properties,
	appears to travel in	main parts of the	describe the differences	recognise that living	including their hardness, solubility,
	straight lines	human circulatory	in the life cycles of a	things have changed	transparency, conductivity (electrical and
		system, and describe	mammal, an amphibian,	over time and that	thermal), and response to magnets
	use the idea that light	the functions of the	an insect and a bird	fossils provide	
	travels in straight lines	heart, blood vessels		information about	know that some materials will dissolve in
	to explain that objects	and blood	describe the life process	living things that	liquid to form a solution, and describe how to
	are seen because they	recognise the impact	of reproduction in some	inhabited the Earth	recover a substance from a solution
	give out or reflect light	of diet, exercise, drugs	plants and animals	millions of years ago	
	into the eye	and lifestyle on the			use knowledge of solids, liquids and gases to
		way their bodies		recognise that living	decide how mixtures might be separated,
	explain that we see	function		things produce	including through filtering, sieving and
	things because light	describe the ways in		offspring of the same	evaporating
	travels from light	which nutrients and		kind, but normally	
	sources to our eyes or	water are transported		offspring vary and	give reasons, based on evidence from
	from light sources to	within animals,		are not identical to	comparative and fair tests, for the particular
	objects and then to our	including humans		their parents	uses of everyday materials, including metals,
	eyes				wood and plastic
				identify how animals	
	use the idea that light			and plants are	demonstrate that dissolving, mixing and
	travels in straight lines			adapted to suit their	changes of state are reversible changes
	to explain why			environment in	

