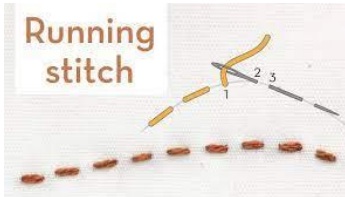


Key Vocabulary

Key Word	Definition
Pattern	something that happens or appears in a regular and repeated way
Tack	to sew quick, temporary stitches that will later be removed
Stuffing	a soft material (such as cotton or polyester) used to fill upholstered furniture, cushions, bedding, etc
Design decisions	define the direction and outcome of design projects
Functionality	something's usefulness, or how well it does the job it's meant to do
Innovation	to introduce something new; or to make changes in something established, especially by introducing new methods, ideas or products
Authentic	not false or imitation : real, actual

UKS2 Textiles Spring Term Stuffed Toy (Make)



Learning Sequence

1

Explore and evaluate a range of stuffed toys

2

Practise and compare running stitch, over stitch and blanket stitch (with increasing accuracy and independence)

3

Design a toy

4

Make the toy

5

Stuff and finish the toy

6

Finish and evaluate the product