

Strand	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	Explore basic movements & actions.	Perform a series of simple movements & actions.	Perform increasingly complex combinations of movements and actions with control.	Explore, improvise and combine movements and ideas effectively.	Rehearse, refine and repeat short dance sequences with style and artistic intention.	Rehearse, refine and adapt a wide range of dance. Demonstrate a clear sense of	
	Begin to move with expression. Begin to select movements that	Show an increasing sense of dynamic expression and rhythmic accuracy. Select appropriate movements to support different	Perform clearly and with expression showing an awareness of phrasing and music. Select movements	Perform with an awareness of rhythmic, dynamic and expressive qualities.	Perform to an accompaniment expressively and sensitively. Use an increasing range of complex composition	own dance style. Use a range of technical and physical principles to create dances.	Use a wide range of dance principles to create dances.
	Remember, repeat and link simple movements and phrases.	dance ideas. Remember, repeat short dance phrases simple dances.	that demonstrate an understanding of the dance, mood and feeling. Repeat dance phrases and simple dances with accuracy and control.	alone/with a partner, translating ideas from stimuli and movement. Create and link simple dance phrases using dance structures and motifs.	create dances. Create and structure motifs, phrases, sections and whole dances.	Further develop and refine own dance style. Show an understanding of musical structure, rhythm, mood and phrasing.	Incorporate a range of musical structures, rhythms, moods and phrasing.



Gymnastics	Show basic control and coordination when travelling.	Show control and coordination when travelling and remaining still.	Travel in a range of different ways using feet, hands and feet and without feet.	Perform actions, balances, body shapes and movements with control.	Combine and perform increasingly complex gymnastic actions, shapes and balances.	Combine and perform a range of complex gymnastic actions, shapes and balances with control.	Combine and perform a series of sequences using a range of complex actions and balances etc.
	Change movements and pathways to avoid others and obstacles.	Find and use space safely showing awareness of others.	Use all available space using different pathways and changes in direction.	Combine an increasing range of elements with a sequence.	Develop an increasing range of solutions to tasks or stimulus.	Share and evaluate the solutions ideas of others.	Share, evaluate and select the group's most effective solution or idea.
	Copy simple movements and actions.	Remember and repeat simple actions and movements with control.	Repeat simple sequences accurately and consistently.	Combine own work with the work of others.	Create sequences with others.	Create increasingly complex and varied sequences with others.	Plan a series of complex sequences with others.
	Associate basic actions with words, signs and symbols.	Describe movement phrases, e.g. travelling, balancing, climbing etc. Select, link and perform simple actions.	Describe own and others movements, balances and body shapes, using appropriate vocabulary.	Identify aspects of a performance that need to be practised.	Recognise the key criteria needed to improve their own and others performance.	Use criteria to judge the quality of ideas, actions, composition and sequences.	Formulate own criteria and evaluate the effectiveness of performances.



Link and repeat simple actions. Know how to start and finish a movement or action. Identify changes that take place when they exercise.	Know how to start and finish movement phrases. Describe how they feel during and after exercise.	Select, link and perform with control a variety of actions. Perform longer phrases containing a clear beginning, middle and end. Identify when the heart rate (pulse) and breathing quickens.	Prepare well- structured sequences that can be performed alone or with a partner. Plan, perform and repeat sequences that include changes in speed, level, direction, with clear shapes and quality of movement.	Prepare complex and varied sequences to perform with a partner or as part of a group. Make longer, more complex sequences including changes of direction, level and speed.	Perform and choose from a wide range of complex and demanding actions, balances etc. Take the lead in the preparation of a performance including complex sequences to be performed by a group.	Analyse actions against a set criteria in order to evaluate the success of their performance. Work as a team in the preparation of a performance through the delegation of roles and responsibilities.
		breathing quickens.	quality of			responsibilities.



Games and	Practice underarm	Use basic underarm,	Use with accuracy	Hit a bowled ball	Bat, bowl and field	Bat, bowl and field	Evaluate and
Multi Skills	throwing	rolling and	underarm,	with intent and	with control.	using a	suggest
maiti Okillo	and rolling skills.	hitting skills	overarm and hitting	force.		range of	improvements to
	ŭ	accurately.	skills.			techniques.	own/others
		,					skills.
	Practice simple	Intercept, retrieve	Track, intercept,				
	collecting and	and stop	stop and catch	Use a range of	Suggest a range	Evaluate the	Analyse the
	receiving skills.	bean bags and large	balls consistently.	skills when	of skills that	success of skills	effectiveness of
	receiving skills.		balls consistently.				skills used.
		balls with		attacking and	can be used to	used in order to	
		some consistency.		defending.	improve	improve play'.	
					success.		
		Throw, hit, kick a ball					
	Play simple games	in a range	Anticipate				Evaluate impact
	with a	of ways depending	movements and	Make tactical	Vary team and	Explain in detail	of plans and
	partner or passive	on the	actions of others in	decisions while	individual tactics	plans for and	adapt in order to
	opponent.	needs of the game.	partner	showing awareness	to generate	approaches to	improve play.
			work.	of others.	impact.	game play.	improve play.
		Describe what they			·		
	Describe basic rules	and others					
	and the	need to do in a	Describe simple	Understand and			
	way to score.	game.	tactics and	implement a	Plan and adapt	Understand and	A malura a tha
	way to score.	game.	skills used in	range of tactics.	•		Analyse the
				range or tactics.	team and	give reasons	effectiveness of
			games.		individual tactics.	for the use of a	tactics used.
						range of tactics.	



KS2

	Year 3	Year 4	Year 5	Year 6
Games Invasion	Use a range of throwing and catching skills with control to keep possession and to score goals / points.	Use different techniques for passing, controlling, dribbling and shooting the ball in games.	Explain and evaluate the different techniques used for passing, controlling, dribbling and shooting the ball in games.	Use a wide range of good quality skills effectively.
	Be aware of space and members of the opposition.	Mark opponents and support players in defence.	Use marking, tackling and / or interception to improve defence.	Make and apply a range of decisions quickly and appropriately in games.
	Use a variety of simple tactics for attacking and keeping possession of the ball.	Identify tactics to help the team to keep the ball and take it towards the opposition's end.	Apply principles of team play to keep possession of the ball and score effectively.	Choose skills and tactics that meet the needs of the situation.
	Understand the need to defend and attack.	Use a range of tactics to attack and defend.	Know what position they are playing and how to contribute when attacking and defending.	Play in a number of attacking and defending positions effectively.
	Become increasingly familiar with the rules of the game.	Use and interpret the rules of the game.	Apply rules consistently and fairly.	Take responsibility for judgements and decision making in game play (umpire).
Games Net and Wall	Keep up a continuous game using simple throwing and catching skills and techniques.	Use a wide range of throwing, catching and hitting skills on both sides of the body.	Use forehand, backhand and over arm shots, and volley when appropriate.	Play a full game of short tennis using the full range of racquet skills.
	Choose and use a range of simple tactics for sending the ball different ways.	Change the pace, length and direction of throws and shots to outwit opponents.	Use preferred skills with competence and consistency.	Use a wide range of shots with consistency and accuracy.



	Choose and use an increasing range of simple tactics for defending their own court. Gain and understanding of, and use, rules. Make up own net games.	Know where to stand and how to defend their court. Use and interpret rules fairly. Make up own net games and their rules.	Understand the need for tactics, choose and use some tactics effectively. Apply rules consistently and fairly. Make up own net games that involve more than one player /	Understand the need for different tactics; give reasons for decisions and for tactics used. Analyse and make judgements about own and others ability to adhere to rules (umpire). Make up and share increasingly complex net games.
Games Striking and Fielding	Use, with increasing accuracy, under arm and over arm throwing and hitting skills.	Hit a bowled ball with intent and force. Bat, bowl and field with control.	team. Bat, bowl and field with control. Demonstrate a range of effective techniques.	Evaluate and suggest improvements for the batting, bowling and fielding skills of self and others.
	Track, intercept, stop and catch balls and beanbags with consistency.	Use a range of fielding skills e.g. catching, throwing, bowling and intercepting with control and consistency.	Choose and apply a range of increasingly complex skills and techniques that are suited to a range of games.	Suggest a range of complex skills and techniques that could be applied to improve a range of field games.
	Track balls or other equipment sent to them and anticipate where it is going.	Make good tactical decisions quickly while remaining aware of what is going on around them.	Use a range of tactics for attacking and defending as batters, bowlers and fielders.	Take a leading role in teams and have a significant impact on the games played.
	Choose a skill that suits the needs of the game and outwits their opponents.	Understand and implement a range of tactics in a range of games.	Plan and adapt team and individual tactics, vary them as the need arises.	Identify how team and individual tactics have been varied and the impact this will have / has had on the game.
	Describe simple tactics and skills they can use in games.	Identify their own strengths and suggest practices to help improve them.	Identify their own and others' strengths and weaknesses and devise practices that lead	Identify their own and others strengths and weaknesses and devise practices that lead to



			to improvement	improvement Evaluate
	Become familiar with and begin to apply rules consistently and fairly.	Identify and describe features successful game play.	to improvement. Use a sound understanding of the principles of play when planning their approaches to games.	improvement. Evaluate. Explain, in detail, their plans for, and approaches to, game play.
Sports Hall Athletics and Outdoor Athletics	Run at fast, medium and slow speeds, changing speed and direction.	Understand and demonstrate the difference between sprinting and running for sustained periods.	Select the most appropriate pace for a running event, to sustain their running and improve upon personal targets.	Pace their efforts effectively.
	Link running and jumping activities with fluency, control and consistency.	Increase the fluency and control of running and / or jumping activities.	Demonstrate control and accuracy over running and / or jumping activities.	Adapt skills and techniques to different challenges and equipment.
	Make up and repeat a short sequence of linked jumps.	Perform a range of jumps showing consistent technique and where appropriate using a short run up	Show control at take off in jumping activities	Show good control, speed, strength and stamina when running, jumping and throwing.
	Take part in an athletic event, e.g. a relay activity.	Effectively assume the role of a team member taking part in an athletic event, e.g. in a relay team.	Participate in a range of athletic events, e.g. long jump, 100 metres sprint etc.	Take part in a wide range of athletic events effectively.
	Know and demonstrate a range of throwing techniques. Throw with some accuracy and power into targets.	Throw objects, changing their action for accuracy and distance including the throwing of objects at targets.	Show accuracy and good technique when throwing for distance.	Use and apply effectively a range of throwing techniques.
OAA	Move from familiar to unfamiliar environments and pinpoint their positions.	Travel around a simple course; respond when the task or environment changes.	Work confidently in familiar and changing environments.	Work confidently in familiar and changing environments, adapting quickly to new situations.



	Use plans and diagrams to follow a short trail from one point to another.	Use more detailed plans and diagrams to pinpoint their position and plot a route.	Using increasingly complex maps and diagrams select, and perform, skills and strategies effectively.	Using a range of different maps and tracking devices identify and respond to events as they happen.
	Respond to a set challenge or problem.	Solve problems by using and applying a range of approaches	Find own solutions to problems and challenges.	Devise, select and put into practice a range of solutions to problems and challenges.
	Discuss how to follow trails and solve problems.	Explain reasons for choosing the approach used to solve a problem, recognising other possible approaches.	Plan, implement and refine strategies, adapting strategies as necessary.	Understand clearly the nature of a challenge or problem and what they want to achieve.
	Begin to work and behave safely.	Work and behave safely, when working on own and in small groups.	Prepare physically and organisationally for challenges taking into account their own and others' safety.	Take a leading role when working with, and taking responsibility for, others.
Swimming	Swim between 10 and 20 metres, with swimming aids and support, using their arms and legs to propel themselves; in some cases, swim up to 5 metres without aids or support.	Swim between 10 and 20 metres unaided in shallow water, using their arms and legs to propel myself.	Swim between 25 and 50 metres unaided.	Swim between 50 and 100 metres and keep swimming for 45 to 90 seconds.
	Move confidently in water when my feet are touching the ground; join in water activities; explore different ways of moving in water.	Identify and describe the differences between different leg and arm actions.	Keep swimming for 30 to 45 seconds, using swimming aids and support.	Use three different strokes, swimming on their front and back; control their breathing.
	Put their head in the water.	Use one basic method to swim the distance, making sure that they breathe.	Use a variety of basic arm and leg actions when on their front and on their back.	Swim confidently and fluently on the surface and under water.
				Work well in groups to solve



Recognise how the temperature of the water makes their body feel.	Use floats, swim over longer distances and periods of time with a more controlled leg kick. Join in all swimming activities confidently and explore freely how to move in and under water. Recognise how the water affects their temperature and recognise how their swimming affects my breathing.	Swim on the surface and lower myself under water. Take part in group problemsolving activities on personal survival.	specific problems and challenges, sharing out the work fairly. Recognise how swimming affects their body, and pace their efforts to meet different challenges.
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