



Year 10 Creative iMedia Route Map

		Curriculum Coverage	Key assessment
02 Sep - 06 Sep	1	R082 – Creating Digital Graphics cont'd LO3 – Create a digital graphic. <ul style="list-style-type: none">Source assets, create assets, ensure technical compatibility, create digital graphic, save and export digital graphic.Version control	
09 Sep - 13 Sep	2		
16 Sep - 20 Sep	3		Controlled Assignment
23 Sep - 27 Sep	4		
30 Sep - 04 Oct	5		
07 Oct - 11 Oct	6		
14 Oct - 18 Oct	7		
21 Oct - 25 Oct		Half Term	
28 Oct - 01 Nov	8	LO4 – Be able to review pre-production documents. <ul style="list-style-type: none">Review pre-production documentIdentify areas for improvement.	
04 Nov - 08 Nov	9		
11 Nov - 15 Nov	10		Controlled Assignment
18 Nov - 22 Nov	11		
25 Nov - 29 Nov	12		
02 Dec - 06 Dec	13		
09 Dec - 13 Dec	14		
16 Dec - 20 Dec	15		
23 Dec - 27 Dec		Christmas & New Year Break	
30 Dec - 03 Jan			
06 Jan - 10 Jan	16	R087 – Creating interactive multimedia products.	
13 Jan - 17 Jan	17	LO1- Understand the uses and properties of interactive multimedia products <ul style="list-style-type: none">different interactive multimedia products uses/purpose.key elements to consider when designing interactive multimedia productshardware, software and peripheralslimitations caused by connections, bandwidth and data transferfile formats supported by different platforms	
20 Jan - 24 Jan	18		
27 Jan - 31 Jan	19		Controlled Assignment
03 Feb - 07 Feb	20		
10 Feb - 14 Feb	21		
17 Feb - 21 Feb		Half term	
24 Feb - 28 Feb	22	LO2 - Be able to plan interactive multimedia products. <ul style="list-style-type: none">interpret client requirementstarget audience requirementsproduce a work planplan the structure and featuresproduce a series of visualisation diagramsidentify the assets and resourcescreate and maintain a test planlegislation	
02 Mar - 06 Mar	23		
09 Mar - 13 Mar	24		
16 Mar - 20 Mar	25		Controlled Assignment
23 Mar - 27 Mar	26		
30 Mar - 03 Apr	27		
06 Apr - 10 Apr		Easter	
13 Apr - 17 Apr			
20 Apr - 24 Apr	28	LO3 - Be able to create interactive multimedia products. <ul style="list-style-type: none">source assetscreate and re-purpose assetsstore assetscreate an interactive multimedia product structureset up interaction and playback controlssave an interactive multimedia productexport the interactive multimedia producthow to use version control	
27 Apr - 01 May	29		
04 May - 08 May	30		
11 May - 15 May	31		Controlled Assignment
18 May - 22 May	32		
25 May - 29 May		Half term	
01 Jun - 05 Jun	33	LO4 - able to review interactive multimedia products to review <ul style="list-style-type: none">review an interactive multimedia product against a specific briefidentify areas for improvement and further development of an interactive multimedia product.	
08 Jun - 12 Jun	34		
15 Jun - 19 Jun	35		
22 Jun - 26 Jun	36		Controlled Assignment
29 Jun - 03 Jul	37		
06 Jul - 10 Jul	38		
13 Jul - 17 Jul	39	Extension Week	

This is the intended curriculum delivery. Please be aware that dates may change depending on your needs.

