



## **MUSIC**

Year	Assessment	Cycle 1 -12	Cycle 2 -12	Cycle 3 -12
		Weeks	Weeks	Weeks
		(10 weeks teaching, 1week assessment, 1 impact week)	(10 weeks teaching, 1week assessment, 1 impact week	(10 weeks teaching, 1week assessment, 1 impact week
		STEP UP TO MUSIC Elements of Music 1 & 2	TONALITIES & SONORITIES  Tonalities & Orchestra	STRUCTURE & FORM Binary, Ternary & Pop Song
7	Baseline assessment	Topic Baseline vocab based	Topic Baseline vocab based	Topic Baseline vocab based
•	Summary of what is being tested, how it will inform the teaching of the rest of the cycle	Assessing basic rhythm knowledge & Elements terms	Assessing vocab on tonality & instruments of orchestra	Assessing vocab on structures & Elements of Music terms
	Mid cycle assessment	Mid-term practical	Mid-term practical	Mid-term practical
	(For some subjects it may be appropriate to have 2	Assessing knowledge of note lengths and ensemble	Assessing performing of simple melodies based on	Assessing performing skills of basic structured pieces &
	mid-cycle assessments)	performing. Composing	scales & listening to ID	listening to ID structure and
	Summary of what is being	ponoming, composing	instruments of the orchestra	Elements of music in context
	tested, how it will inform		1	
	the teaching of the rest of the cycle			
	End of cycle assessment	Final practical assessment &	Final practical assessment &	Final practical assessment &
	What is being assessed,	vocab (listening based)	vocab (listening based) Assessing composing skills	vocab (listening based) Assessing composition of
	how it is being moderated and what synoptic	Assessing individual practical skills through	using contrasting sonorities &	simple chorus (& verse) &
	components will be	performance of simple	tonalities & listening to ID	listening to ID structure and
	included	melodies & Elements terms in context via listening	instruments of the orchestra	Elements of music in context

		VARIATION FORMS Variations & Ground Bass	CHORDS I, IV, V Reggae & Blues	FILM MUSIC Performing & Composing
8	Baseline assessment	Topic Baseline vocab based assessing variation vocab & elements of music	Topic Baseline vocab based Assessing prior chord knowledge & relevant knowledge of reggae/blues culture	Topic Baseline vocab based Assessing prior film music knowledge & elements terms
	Mid cycle assessment (For some subjects it may be appropriate to have 2 mid-cycle assessments)	Mid-term practical Assessing composing/improvising skills using different variation techniques	Mid-term practical Assessing performing skills playing Three Little Birds demonstrating chord transitions & ensemble playing	Mid-term practical Assessing performing of simple film themes & listening in context to identify film music techniques eg tension building, mickey-mousing, leitmotif
	End of cycle assessment	Final practical assessment & vocab (listening based) Assessing performing skills using Pachelbel's canon & listening based on variations terms in context  Assessing performing skills using smooth chord changes & ensemble skills	Final practical assessment & vocab (listening based)  Assessing improvisation skills & further chord/riff performing & listening to reggae & blues in context	Final practical assessment & vocab (listening based)  Assessing  composing/improvising skills demonstrating ability to synchronise, underscore, mickey-mousing & short recap test of vocab in context to demonstrate they understand the terms in relation to their composition
		MINMALISM & INDUSTRY	BAND SKILLS & MANAGMENT	GAMING MUSIC & MUSIC INDUSTRY
9	Baseline assessment	Assess elements & minimalism vocab, and being able to ID features of a style through listening in context	Topic Baseline vocab based Assessing Industry roles vocab & revisit chord vocab & being able to ID style features aurally	Topic Baseline vocab based Assessing Industry & gaming vocab & aurally ID basic features of game music and how it is fit for purpose
	Mid cycle assessment (For some subjects it may be appropriate to have 2 mid-cycle assessments)	Mid-term practical Assessing performing & skills using Tubular Bells. Students will demonstrate being able	Mid-term practical Assessing performing skills – smooth chord changes & ensemble skills	Mid-term practical Assessing performing skills based on melody playing

		to play the motifs but also build up each layer.	demonstrating and ability to play together	and note reading of basic gaming themes.		
	End of cycle assessment	Final practical assessment & vocab (listening based) Assessing Either Further performing skills where students will develop Tubular bells in to a longer piece OR opportunity to compose own minimalist piece	Final practical assessment & vocab (listening based)  Assessing extended performing skills with improved chord changes and ensemble skills showing balance and instrument proficiency OR option for improvisation skills to be assessed	Final practical assessment & vocab (listening based)  Assessing further performing skills – students will demonstrate a higher level of accuracy in the chosen piece with addition of extra parts & demo a knowledge of how to promote/produce a piece of gaming music		
BTEC	At KS4 students take 4 Units	s Fach Unit has is 30 GLH. In a c	double the students will do 1 hr	of FITHER Unit 1 & 2 and 1hr of		
MUSIC	one of the practical units (Unit 4 & 5). Single lessons will be Unit 4 or 5 (or 3)  Unit 1 The Music Industry & Unit 2 Managing a Music Product (mandatory units)  Unit 4 Introducing Composing Music & Unit 5 Introducing Music Performance (optional units).  Unit 2 & Unit 5 are placed around our concerts to provide and event & performance opportunity. Performances will also be assessed in a set exam time (extended double as audience needed – video recording).  Listening is not assessed at BTEC but is used as a regular skill in composing & performing lessons					
		Unit 1, Unit 4 & Unit 5	Unit 1, Unit 4 & Unit 5	Unit 2, Unit 4 & Unit 5		
10	Baseline assessment	Topic Baseline Written Vocab test based on general music terms from KS3 including Elements of music	Baseline Written  Mock paper on Music Industry focus on Sections A  & B	Baseline Written  Mock paper on Music  Industry focus on Section A, B  & C		
	Mid cycle assessment (For some subjects it may be appropriate to have 2 mid-cycle assessments)	Mid-term written & Performing  Vocab test based on Industry terms & Unit 5  Performing Learning Aim A – submission of practise diary showing review of skills to date.	Mid-term written & composing  Mock paper on Music Industry focus on Section C (scenario questions)  Submission of first part composing task Learning Aim B: Develop, extend and shape music for performance.	Mid-term written & composing First Sitting of paper on Music Industry (Early May)  Resubmission of composing task Learning Aim B: Develop, extend and shape music for performance.		

	End of cycle assessment	Final performing & composing assessment Submission of composing task Learning Aim A: "explore creative stimuli to meet a brief"  Unit 5 Performing Learning Aim A – 2 <sup>nd</sup> submission of practise diary showing further detail and progress. Learning Aim B: Rehearsal & Performance. Performing lesson and observation of rehearsal technique over the half term	Final performing & composing assessment Submission of composing task Learning Aim B: Develop, extend and shape music for performance.  Unit 5 Performing Learning Aim B: Rehearsal & Performance. Performing lesson and observation of rehearsal technique over the half term	Final composing & managing a music product assessment Final Submission of composing task first marking Learning Aim B: Develop, extend and shape music for performance.  Learning Aim C: Present compositions appropriately  Unit 2 Managing a Music Product - Submission of first draft of Learning Aim A: Plan, develop and deliver a music product & Learning Aim B: Promote a music product
Cohort 2021/22		Unit 1, Unit 2 & Unit 5	Unit 1 (Exam & resit), Unit 4 & Unit 5	
11	Baseline assessment	Mock paper on Music Industry focus on Section A	Topic Baseline vocab based 2 <sup>nd</sup> Sitting of paper on Music Industry (Early Jan)	
	Mid cycle assessment (For some subjects it may be appropriate to have 2 mid-cycle assessments)	Mid-term practical  Mock paper on Music Industry focus on Section C Final submission of Unit 5 practice diaries—live video- recorded performances to an audience Submission of composing task Learning Aim B: Develop, extend and shape music for performance.	Mid-term practical deadline Final submission of Unit 5 performances – live video- recorded performances to an audience. Final resubmission of Learning Aim C: Reviewing the management of a music product	

	End of cycle assessment	Final written assessment Mock paper on Music Industry focus on Section A,B & C in prep for 2nd sitting of Music Industry Exam  Unit 2 Managing a Music Product - Resubmission of of Learning Aim A: Plan, develop and deliver a music product & Learning Aim B: Promote a music product Submission of Learning Aim C: Reviewing the management of a music product	Final Composition deadline Learning Aim C: Present compositions appropriately Final submission deadline for Unit 4  COURSE FINISHED	
Cohort 2020/21	Unit 5 Learning A & rehearsing element of Learning Aim B has been completed in Y10 before COVID.	Unit 1, Unit 2, Unit 4, Unit 5	Unit 1, Unit 4, Unit 5	
11	Baseline assessment	Topic Baseline vocab based  Mock paper on Music Industry focus on Section A,  B & C	Topic Baseline vocab based 2 <sup>nd</sup> Sitting of paper on Music Industry (Early Jan)	
	Mid cycle assessment (For some subjects it may be appropriate to have 2 mid-cycle assessments)	Mid-term practical Final submission of Unit 5 practice diaries—live video- recorded performances to an audience	Mid-term practical deadline Learning Aim C: Present compositions appropriately Final submission deadline for Unit 4	
		Submission of composing task Learning Aim A: "explore creative stimuli to meet a brief"	Final chance resubmission of Unit 5 performances – live video- recorded performances to an audience.	

End of cycle assessment	Final written assessment  Mock paper on Music Industry focus on Section  A,B & C in prep for 1st sitting of Music Industry Exam	Final resubmission of Learning Aim C: Reviewing the management of a music product  Final Composition deadline Learning Aim C: Present compositions appropriately Final resubmission deadline for Unit 4	
	Submission of composing task Learning Aim B:  Develop, extend and shape music for performance.  Unit 2 Managing a Music Product - Resubmission of of Learning Aim A: Plan, develop and deliver a music product & Learning Aim B: Promote a music product  Submission of Learning Aim C: Reviewing the management of a music product	COURSE FINISHED	