

# Extracurricular History Opportunities

## Year 1: Florence Nightingale Workshop

Year 1 pupils take part in an engaging drama workshop delivered by *The Drama Hut*. Through an immersive experience, children travel back in time with the famous 'Lady with the Lamp' and learn about Florence Nightingale's life and legacy, with a particular focus on her impact on nursing and the sanitisation of hospitals.



## Year 2: Visit to Wythall Transport Museum

To enhance the history unit *Transport Through Time*, Year 2 pupils visit Wythall Transport Museum. During the visit, children explore a wide range of vehicles from the past and have the opportunity to step aboard transport from different eras. The experience is further enriched with a ride on the museum's model railway.



## Year 3: Stone Age Day

Year 3 pupils enjoy a Stone Age Day delivered by *Primary History Workshops*. The day includes a range of hands-on activities, such as comparing the skulls of Homo sapiens and Homo neanderthalensis, trying on Stone Age-style clothing and jewellery, crafting tools using sticks, flint and twine, and creating cave paintings. Pupils also experience life as an archaeologist by searching for artefacts and considering which items may have belonged to Stone Age people.



## Year 4: Egyptian Day

Led by teaching staff and designed to bring ancient history to life, Year 4 pupils participate in an Egyptian Day focused on hands-on learning. Activities include creating portraits of Tutankhamun during an art workshop, alongside a STEM challenge that encourages teamwork and problem-solving as pupils test how tall and strong a pyramid they can build using marshmallows and dried spaghetti. The day also features a mummification activity, where pupils “mummify” a tomato, and an interactive session decoding hieroglyphics.



## Year 4: Anglo-Saxons and Vikings Day

Delivered by expert historians from *The History Guy*, the Anglo-Saxons and Vikings Day provides an exciting and immersive learning experience. Pupils take part in a variety of practical activities, including investigating replica artefacts, decoding runes, and playing traditional Anglo-Saxon and Viking games. The day also includes a safe and engaging archery session.



## Year 6: World War Two Workshop

Year 6 pupils participate in an immersive World War Two workshop delivered by an external provider. Activities include cracking Morse code, handling authentic artefacts, dressing in wartime clothing, and taking part in a 1940s-style workout. With a focus on real-life case studies of SOE agents and Home Guard operatives, pupils are challenged to apply their learning as they complete a range of spy training tasks.

