Pre-School's Long Term Plan

Pre-School	Where's Spot Pumpkin Soup	Bear Hunt Gruffalo	Jasper and the Beanstalk Whiffy Wilson The Three Little Pigs	
	Stickman	Daisy and the Egg		
PSED	Jigsaw – Being Me in My world:	Dreams and goals	Relationships	
	Routines & Boundaries- talk about order of the day.	Challenges	Family life	
	Share visual timetable.	Perseverance	Friendships	
	Turn taking	Goal- setting	Breaking friendships	
	Talk about families	Overcoming obstacles	Falling out	
	Areas to tidy – working in teams in an allocated area	Seeking help	Dealing with bullying	
	Circle time- rolling ball and naming our friends. Who are	Jobs	Being a good friend	
	our friends in pre-school?	Achieving goals	Changing me	
	Talk about what we like to play with in pre-school	Healthy Me	Bodies	
	Talk about teamwork how do they animals work	Exercising bodies	Respecting my body	
	together in pumpkin soup.	Physical activity	Growing up	
	Self-confidence- sharing their likes and dislikes. Tasting	Healthy food	Growth and change	
	soup.	Sleep	Fun and fears	
	Being me in my world:	Keeping clean	Celebrations	
	Self-identity	Safety		
	Understanding feelings	Staying safe- what to do if you get lost?	Talking about safety when jumping, climbing	
	Being in a classroom		and using equipment	
	Being gentle	Talking about exercise and the effect on our body	Put coats on and try to zip up	
	Rights and Responsibilities	Staying safe in the winter – wrapping up warm	Learning how to self-snack, washing hands,	
	Celebrating difference:	Putting on coat without help	choosing healthy snack.	
	Identifying talents	How to lift and move large equipment safely with	Putting coats and jackets on and zipping	
	Talk about what they are good at.	others	independently	
	Being special		Talk about safety when using tools.	
	Families		,	
	Where we live		Technology at home- what is safe for us to	
	Making friends		use. What should the adults use?	
	Standing up for yourself			
	Putting coats and jumpers on			
	Shoes and wellies on and off			

	Toileting		
	Handwashing		
	Recognising own coat on the trolley		
	Talking about safety when using kitchen utensils		
	Firework safety		
	How to move large equipment outside safely		
Communication	Fay the Fox –recall their weekend. It is we said Talk	Fay the Fox- recall their weekend. Talk about their	Chatterbox- to think of questions to ask their
and Language	about their family and home life. Talking about	family and home life.	friends about their special objects
	Halloween	Chatterbox – to think of questions to ask their friends	
	Talking about Bonfire Night, Christmas	about their special objects.	Vocabulary linked to book:
	Talking about themselves and their familiar – sharing		Story Language- discussion about what is
	their all about me booklets	Vocabulary linked to book:	Jasper doing? What do plants need to grow?
	To understand who, what, where questions.	Story Language -discussion about the feelings of the	Days of the week.
		characters on the bear hunt.	Language related to growth – shoot, stalk,
	Vocabulary linked to book:	Alliteration – swirling snowstorm,	seed.
	Story Language - where is Spot?	Positional language – under it, over it, around it,	Gardening words – tools and plants
	Positional language	through it.	Vocabulary linked to book – senses – touch-
	Name household objects like in the story - Wardrobe,	Description of the Gruffalo – adjectives	hand, taste-tongue, hear-ears, sight-eyes
	cupboard, table.	Animals, animal homes – burrows, den, drey, pigsty,	Adjectives – to describe different smells.
	Story Language- discussion about sharing with regards to	coop, stable, kennel.	Adjectives to describe the textures
	the duck.	Woodland creatures- badger, otter, mole, squirrel.	To name the different materials
	Vocabulary linked to book – delicious	Story Language- discussion about should Daisy sit on	
	Action/verbs – mix, stir	the egg?	Story language:
	Story Language – to name the different places that	Baby animals - Ducks, duckling	What is the problem?
	Stickman visits in the story.	Environmental language – river, reeds, riverbank.	Why did he need to water it?
	To name the seasons and talk about the weather.		Why will his beanstalk not grow?
		Story language:	What is the problem?
	Story language:	What is the problem?	Should Whiffy have a bath?
	Characters	Why do they run back home?	Story Language- discussion about the feelings
	What is the problem? -Why is Spot hiding?	Why did the bear chase them back home?	of the characters
	Why is mum looking for him?	What is the problem?	What is the problem?
	What is the problem? - Why does Duck run away?	What is the problem? What is the mouse trying to	Why did the houses fall down?
	Why did they go looking for him?	avoid?	Why is the house of bricks strong?
	What is the problem? - Why were the children sad?	Story Language- discussion about is it right or wrong	How should the wolf have behaved?
		not to be friends?	
		Why does Daisy stay with the egg?	To listen to and follow a two-part instruction.

Tales Toolkit: Introduce the children to character, setting, problem and **Tales Toolkit:** Tales Toolkit: solution. To recognise the character, setting, problem and To recognise the character, setting, problem To identify the characters and settings in stories heard. solution symbols. and solution symbols. To identify these 4 elements in the stories they hear. To create stories together using this frame in small To identify these 4 elements in the stories they To create stories together using this frame in the groups. small world area. To create stories using this frame individually. Checkpoint 2 part questions. To create their own characters and settings and talk To create their own characters, settings, Checkpoint speech – 4/6 words. problems and solutions and talk about them. about them. **Checkpoint - connectives** Checkpoint – future and past tense. **Physical Gross Motor Skills Gross Motor Skills Gross Motor Skills** Pedal trikes Different movements slither, gallop, trot, Large muscle movements **Development** Moving in different ways animals from Spot the dog Sequence bear hunt movements rolling, hopping, skipping, jumping Crawling, crocodile arms, walking, running, skip, hop, Dancing boogie beebies Penguin bop and I wish it Climbing, jumping and landing safely stand on one leg would snow Practise for sports day Climbing and jumping Moving to the beat Follow, lead and copy movements Pulling themselves up onto equipment, pushing up with Large mark making (maps) Riding balance bikes their arms Balls - catching and kicking in pairs Sequence movements Scooters Rolling a ball in pairs To put on dressing up clothes Catching, throwing, kicking large balls Flags and streamers (crossing the mid line) Ribbon wands and hoops Can they hold a squat Moving avoiding obstacles Climbing, jumping and landing safely **Fine Motor Skills** Light sabres – moving using large movemnts Digging and planting Apply pressure to spray bottles for watering Lifting and moving wheelbarrows, large rakes and To put on a tabard yard brushes Threading cereal vertically and horizontally **Fine Motor Skills** To put on an apron Holding a pencil writing letters from name Using a palm grip to hold a pencil and make marks. Large paintbrushes and water outside To use a tripod grip Using snippers independently to make snips. To have a dominant hand To use tweezers to move large equipment (pom poms) **Fine Motor Skills** To write letters from their name Big scoops sand and water Scooping rice crispies with a spoon Using knives in the playdough

Smashing and crushing cereal

Pipettes in the water tray

Smaller scoops in sand and water

To use pincher grip to apply pressure

Knives and soft foods, apply pressure to make a cut

Holding a pencil writing their name

Pouring potion bottles and funnels

Holding a pencil writing their name

Smashing and crushing cereal

Small pegs and boards

Hammering golf tees into a pumpkin

To use a stick, finger, and paintbrush to mark make in

Holding a pencil - mark making

Big spoons and ladles in water

different materials

	Squeezing, squashing playdough to change its shape	Rolling eggs with playdough	Pouring into potion bottles and funnels
	introduce scissors and snipping	Holding a pencil drawing letter shapes	Small pegs and boards
	Manipulating playdough with scissors and rolling pins	Mark making drawing different animals	Cubes - making number blocks
	Threading large beads	Introduce tripod grip	Pouring with watering cans
	Large pegs and boards.	Spreading toppings on pancakes/bread with a knives	Making beans and beanstalks with playdough,
	Large pega and boards.	Threading vertically with the abacus	rolling different lengths
	Manipulating construction Kits -train trac, Wooden	Holding a pencil some writing letter shapes from	Tolling different lengths
	blocks, Klondikers, mega blocks, duplo	their name	Manipulating construction Kits – Duplo,
	blocks, Monances, mega blocks, dapte	Drawing left to right	Meccano, magnetic kits
		Painting/ mark making	Wieddand, Magnetic Mits
		Threading pasta	
		Manipulating construction Kits – Rainbow blocks and	
		mirror blocks, Starbursts, Stickle-bricks, popoids	
Literacy	Tales Toolkit	Tales Toolkit	Tales Toolkit
,	Where's Spot	Bear Hunt	Jasper and the Beanstalk
	Pumpkin Soup	Gruffalo	Whiffy Wilson
	Stickman	Daisy and the Egg	The Three Little Pigs
	To talk about the character, setting, problem and	To draw the character to their story and the setting	To draw the character, setting, problem and
	solution	and put meaning to their marks.	solution and put meaning to their marks.
	To make up stories together through props and songs.	To develop their group stories by using new vocabulary and introducing different props and	To develop their own stories by using new vocabulary and introducing different props
	Early Reading	settings.	and settings.
	Front cover, title and author.	300000	Talk about the marks that they make
	Verbally recalling familiar stories using props or pictures.		Make simple story maps
	Finding information in pictures.	Early Reading	Write their name
	Finding their name using a picture.	Recognise name by sight	Use some initial phonemes to represent their
		Front cover, title and author.	writing
	Letters and Sounds – Little Wandle	Begin Noticing print in the environment- text walk in	
	Listening bingo games- indoor and outdoor sounds.	and around pre-school	Early Reading
	Listening to animal sounds	Find and recognise the initial sound of their name.	Verbally recalling familiar stories using props
	Voice sounds	Find their capital letter in their name.	or pictures
	Name play – hear the same initial sound.		Understand reading left to right
	Play with sounds	Letters and Sounds – Little Wandle	To identify the characters and story sequence

Initial sounds s a t p I n – copy sounds. Oral blending - Blend from the box.

Traditional Tales

The Enormous Turnip Billy Goats Gruff

Other stories

Sam goes to school Spot and his dad Spot's toys Spot goes to the park Who's there spot? Spot's Birthday Party

George's Dragon goes to school

Goat goes to playgroup

Terrible Tim

Going to Playgroup Christopher Pumpkin Kipper's Rainy Day

Ozzy Owl

Toffee in Trouble Funnybones

The very helpful hedgehog Mimi Mouse's Christmas The Jolly Christmas Postman

The Snowman

Polar bear, Polar bear Panda bear, Panda bear Mog's Christmas Calamity

The Bear Father Christmas forgot

Snow in the dark wood Little Owl and the Star Shine moon shine

Poetry

Rhyming to music

Instrument games- copy the rhythm

Name play – identify the initial sound.

Initial sounds – m d g o c k e u r h b f l j

Games to distinguish different sounds – Bertha's bus

What's in the box? – articulate the sound.

Oral blending – blend from the box $\,$

What's that noise?

Traditional Tales

Goldilocks and the three bears The Ugly Duckling The Princess and the frog Little Red Riding Hood

Other stories

Where's my teddy? Peace at last

Oscar's starry night Little Owl in the snow

Lost and Found The Gruffalo's child A squash and a squeeze

Monkey puzzle

Superworm
Come on Daisy
Daisy and the egg
Duck in the truck
Daisy and the beastie

One duck stuck Lily gets lost

I love you Mummy Duck

Fix it Duck Dilly Duckling To read and match their name to their picture.

Letters and Sounds- Little Wandle

Name play – identify the initial sound. Initial sounds – v w y z qu ch ck x sh th ng nk Games to distinguish different sounds – Bertha's bus

What's in the box?

Oral blending – blend from the box

What's that noise?
Can you do the action?
Can you touch your?

Traditional Tales

Jack and the Beanstalk
The Little Red Hen and the sly fox
Hansel and Gretel
The Pied Piper

Other stories

Just like Jasper

The house that Jack built

Whiffy Wilson the wolf who wouldn't go to

school Smelly Bill

Polar Bear, Polar Bear What the Ladybird Heard Mr Wolf and the Three bears Mr Wolf's pancakes

The Queen's hat Hello London

The House that Jack Built

Poetrv

Wind by Shirley Hughes

	Cats sleep anywhere Porridge The Snowman Winter morning Cold by Shirley Hughes Non-Fiction: First Day at School Autumn is here! Autumn Let it fall Children like me The seasons	Ruby flew too Little Blue Tractor Deedee's Easter Surprise Spot's First Easter Poetry The Pancake Hill by Shirley Hughes Sand by Shirley Hughes Betty Botter Peter Piper Non-Fiction: Winter Jobs people do Things that go Pond life and butterflies leaflets What is a frog? Who am I? The frog Spring The Life of a chicken Things that grow Hedgerows A trip to the zoo Wild animals Woodlands	I asked the little boy who cannot see (Poems for young children Pg 153) The Roses (Poems for young children Pg 159) She sells sea shells Non-Fiction: Plants and life Roots, Stems and Leaves Flowers, Fruit and Seeds Plant habitats The life of a broad bean Flowers Soil Muscles and senses The body Where I live
Mathematics	Number Counting conkers Number rhymes Sorting autumn objects Counting aloud Adding more to an amount Counting 1:1 to 3	Number Subitising to 2 and 3 Counting with fingers 1,2,3 Counting amounts onto 3 frames Counting songs 1,2,3,4,5 5 little monkeys, 5 little men Counting to 5 – counting snowmen, bears, buttons, coins, etc	Number Introduction of number 4 on five frames Number formation – tracing over numbers Counting songs – 10 green bottles – 10 sausages sizzling in a pan Counting amounts and matching to numerals 1 to 5

Comparing quantities, which is more which is less Using a 1 or 2 frame

I five frames

Counting to 1:1 to 5

Subitise 1 and 2

Number fingers 1 and 2

Matching numicons to one another

Shape, Space and Measure

Compare bears, using the language of size Finding matching objects of colour, size Talking about shape of autumn objects e.g. conk

Talking about shape of autumn objects e.g. conkers are round

Positional language where is spot the dog? Simple

Positional Language – on top , under, in

Sequence familiar events- retelling the story.

Capacity- bowls, spoons and scooping

Weight – comparing weight (concept of heavy) and size of pumpkins

Noticing shapes and patterns around them.

Wooden jigsaws – matching shapes to inserts

Comparing size of different animals.

Finding and noticing circles inside and outside the classroom.

Length - comparing length of sticks

Shape with spatial awareness

Copying repeating patterns with natural materials

Making 2D shapes with lollipop sticks

Shapes and sizes of different Christmas decorations.

Flicking frogs onto lily pad which numeral did they land on? Counting frogs on lily-pads

Climbing the beanstalk game with mini me's and dot dice

Magic spells – counting out the correct ingredients Concept of less

Using terms more than, less than when comparing amounts

Looking at the numicon and finding an amount with other materials

Noticing numerals in the environment Experimenting with writing numerals

Shape, Space and Measure

Finding and notice triangles

Finding 2D shapes in the environment

Using vocab, straight, flat, round, curved

Order the route of the Bear Hunt - sequencing.

Drawing routes and maps for bear hunt.

Comparing shape and size of objects, buses and other vehicles

Comparing length of objects – worms

Positional language of the Gruffalo – describe where the characters are, in between etc.

Draw map of Mouse's trail through the woods - Order the route of the Mouse in the Gruffalo.

Positional language – describe the position of the frog- behind, next to,

Sequencing the life cycle of duck

Sequence familiar events- retelling the story.

Body percussion, movement and music patterns -subitising dot patterns

Subitising dot patterns and using number fans To recite number beyond 5 One more and one less. How many do you

have now? If I gave you one more or took one away.

Counting and sorting beans

Counting amounts to 5 on five frames

Count and recite numbers order beyond 5

Bunny ears 1,2,3 can you make 2 on your bunny ears?

Solving real world problems based on story How many chairs? How many beds?

Use language more than, fewer

Make marks to represent amounts

Shape, Space and Measure

knives

Height- comparing different heights object and plants. Using vocabulary taller/shorter.
Sorting classroom objects by 2D shapes
Making 2D shapes in the playdough with

Vocabulary – times of the day – morning, afternoon, evening, night time.

Today, yesterday and tomorrow

Comparing length of objects which is the

longest? Which is the shortest?

Comparing height of objects and people. Who

is the tallest? Who is the shortest?

Noticing patterns and textures

Three Little Pig Route and create their own route. Talk about what they saw. Sequencing words, first, next, then.

Talk about 3D shapes when building Select appropriate shapes

To notice mistakes in repeating patterns

Technology	To switch on a torch.	To press parts of a book at make a noise.	To operate a two-button remote controlled car by	
07	To operate toys by pulling levers.	To select a colour on the remote control for the light box.	pushing buttons.	
	To press the button on the iPad to take a picture.	To select a game from the home screen on the iPad.	To operate a selection of buzzers.	
	To operate pull back toys.	To complete a simple jigsaw on an iPad.	To operate a wind-up toy.	
	To begin to learn about different technologies found in the	To explore low technology devices – water wheels, jumping	To follow a simple game on the iPad.	
	home - blender.	frog and squeezy toys.	To begin to learn about different technologies	
	Drawing on an IWB.	To begin to learn about different technologies found in the	found in the home – ice-cream maker.	
		home - microwave.	Saving their pictures on an IWB.	
Understanding	To enjoy photographs of themselves and their families.	Bears – what do they have? What do they look like	David Attenborough Little People Big dreams	
The World	To talk about who they live with. To know that they are	where do they live? Do they live in our country?	book	
	unique and all families are different.	Which countries do we find them in? Canada and the	Houses and homes in the past.	
(Including,	To recognise themselves.	Artic.	Compare new and old houses in our local area	
	To make sense of life story and family history.	Baby photos of themselves- am I the same or		
Science,	Talk about their family members and what they enjoy	different?	Different types of homes around the world –	
History,	doing. What are their likes and dislikes.	Look at how we have changed.	looking at other countries.	
Geography, &	Look at their families and talk about people from the	Valentine's Day	Bring in photos of their home – talk about the	
RE Links)	past.	Mother's Day – why are our mums special? What do	features.	
	F	they do for us?		
	Celebrating different festivals; Halloween, Bonfire Night,	Talk about Easter and how we celebrate it	Talk about living things and how they grow.	
	Christmas. Talk about preparations for Christmas	Talk about Easter and now we delebrate it	Plant a bean or a seed. Monitor its growth and	
	Captain Tom and Remembrance Day.	To explore different forces – fan, stepping on leaves	changes over the weeks. Talk about the	
	Captain Tom and Remembrance Bay.	and twigs, walking in wellies through mud and water.	conditions it needs to grow. To sequence its	
	To identify the different animals in the story. Where's	To explore ice.	life cycle.	
	spot and pumpkin soup. What do we know about these	·	Watch videos of seeds and beans growing into	
	animals?	To get the penguins out of the ice.	= =	
		Penguins- how do they move? Where do they live?	plants and flowers. Come outside – Bulbs/	
	Explore autumn objects – talk about changing of	Eggs – life cycle of a duck	potatoes and carrots.	
	seasons.	The different stages of the growth of a duck.	Discuss the different parts of the plants.	
	Go on an autumn walk- what changes do you notice?	Sequencing the life cycle of the duck.		
	Collect objects such as acorns, conkers and leaves.	Pond life/ River life – what can be found living in a	Senses – different smells, exploring bath	
	To explore pumpkins, carve and scoop out seeds.	pond/river?	bombs and what happens to them in water	
	Talk about Winter and the change of seasons.	Talk about pets. How do we take care of them and	Smelling different herbs, fruit, perfumer	
		keep them alive?	Touching – textures of different materials.	
		Animal homes – name different animal homes on the	Naming different materials – name what	
		farm or woodland. Talk about why it is important for	objects are made of?	
		them to stay safe.	Sorting objects according to materials	
		Animal sounds – talk about the farm animals. What	Different textures – describe – rough/smooth	
		other animals make sounds?		

		Spring walk – talk about what they see. To explore water beads	To explore magnets and find out what they do
Expressive Arts Links (Including Art, DT, Music, Drama Links)	Artists Jackson Pollock- firework paintings — paint flicking. Banksy — Calendars spray paint from water sprays. 2D Art To name colours they are using Exploring paint and forming enclosures Painting their own face Painting families Exploring colour- mark making with pens, chalks, pencils, crayons Painting pumpkins with faces Painting to music Mark making with their finger/tool in rice/ glitter/ sand/ foam Christmas cards — handprints. Drawing stickman and his family. 3D Art To explore 2D and 3D structures Autumn pictures- make an arrangement or shape Structures with natural materials. Making pumpkin faces in the playdough. Potato Man faces — using different features. Making their own stickman with playdough. Role Play Indoors House — sink, table, chair, phone, tea pot, cup and	Artists Monet – Lilypad – using finger paints. 2D Art Painting snowmen and bears To paint/draw shapes to form a picture To draw shapes to represent objects Drawing/ Painting Gruffalo with his features Gruffalo masks Gruffalo character stick puppets To use glue to attach materials together Drawing and painting ducks and plants Mother's Day cards Easter Cards Painting and chalking plants and flowers Colour mixing – 2 colours 3D Art Making a cave To start attaching 2D and 3D materials To make enclosures with construction kits Easter baskets Paper plate ducks Attaching boxes Making playdough lily pads for the frogs. Making eggs with the playdough. Role Play Indoors	Artists Yayoi Kusama – patterns polka dots 2D Art Painting and drawing with increasing details Colour mixing- two colours talk about the changes, name the colour. Painting emotions (pigs faces) Painting/drawing to different types of music/different sounds 3D Art Making beanstalks Building animal homes To think about how they may use materials To make imaginative and complex buildings and models Making houses for the pigs using masking tape. Making simple models and talking about them Making houses with the playdough. Making beanstalks with the playdough. Role Play Indoors Baby clinic – different roles – patient and doctor. Outdoors Corner shop Small World Story characters Gruffalo, Snake, Owl, Mouse
	saucers. House – pans, bowls, spoons. House- Christmas decorations, presents and parcels.	Hairdressers – talk about the equipment and the different roles.	Wild Animals Castle

Outdoors

Burger Bar – introduce milkshakes, money

Small World

Train track

Dolls house and people

Car track

Blocks

Pumpkin soup characters

Stickman family

Dance/Music

Fantasia – Disney

Beauty and the beast instrumental

Bagpipe music – Flower of Scotland

Banjo music -Bluegrass

Vivaldi – Autumn (The Four Seasons)

Music of the Night – Phantom of the Opera

Glenn Miller band - Christmas music.

Tchaikovsky – The Nutcracker

Music

Voice sounds

Environmental sounds

Animal sounds

Musical instruments – learning how we play them and

what sounds they make.

Play guess the sound of the instrument.

Nursery rhymes:

Incy wincy Spider

Humpty Dumpty

Hey Diddle diddle

Twinkle Twinkle

Outdoors

Ice cream shop – different roles – customer and ice cream seller.

Garden centre – customer and shopkeeper

Small World

Planes / Cars

Farm animals

Characters from the story

Dance/Music

Dancing boogie beebies Penguin bop and I wish it

would snow

Moving to the beat

The Frog Chorus song

Vivaldi – Winter (The Four Seasons)

Soft to loud music

I have seen the light

Beethoven Symphony No 5

Holst Mars

Puccini -Madam Butterfly

Music

Voice sounds – boom chic a boom in different voices

Learning the names of the instruments.

Playing different instruments – learning that some we have to shake and some we need a beater for.

Playing instruments quietly and loudly.

Nursery rhymes:

Miss Polly had a dolly

Baa Baa Black Sheep

Horsie Horsie

Songs:

Going on a bear hunt chant

Dance/Music

Movements to sounds

Gross motor ribbon sticks

Korsakov – Flight of the Bumblebee

Jazz – Everyone wants to be a cat

Steel bands - Under the Sea

Fast and slow music:

Zobra's Dance – Mikis Theodarakis

Grieg – The Hall of the Mountain King

Brahms – Hungarian Dance No 5

Music

Play instruments to express feelings and ideas

To match pitch

To copy a melodic shape of a familiar shape

To create their own songs

Playing instruments fast and slow.

Nursery rhymes:

I'm a little teapot

Mary Mary Quite Contrary

London Bridge

Songs:

Begin learning new songs for Graduation on

friendships

Who's afraid of the big bad wolf

The Wheels on the Bus

5 Current Buns

	The Gruffalo song	
Songs:	5 Little Ducks	
Five Little Pumpkins	5 Speckled Frogs	
5 Little Leaves		
Jingle bells		
When Santa got stuck up the chimney		
Nativity show songs		