

EYFS / Year 1 Long Term Plan – Cycle A

	Autumn 1 Who am I? Where do I belong?	Autumn 2 What happens in the Night Sky	Spring 1 What happened 'Once Upon a Time...'	Spring 2 What makes animals amazing?	Summer 1 How does your garden grow?	Summer 2 What is it like where I live?
Understanding the World (Science)	The Human Body	Seasonal Changes Materials	Seasonal changes Winter	Seasonal Changes Spring Animals	Plants Sustainability	The Natural World Living Things and Their Habitats
Understanding the World (History/Geography)	Contrasting locations Shepshed / farm / A hot place - Africa	Famous People Astronauts		The World Continents and Oceans		Local history Maps of Shepshed
World Cultures and Beliefs EYFS	Why is God an important word for Christians?	Why do Christians perform nativity plays?	Why do some Christians put flowers on their Easter gardens?		Which places are special and why?	
World Cultures and Beliefs Year 1	What is the Good News Christians say that Jesus brings?	Why does Christmas matter to Christians?	Who is a Muslim and how do they live?		How should we care for the world and for others, and why does it matter?	
PSED Reception	Self-regulation: My Feelings	Building relationships: Special relationships	Managing Self: Taking on challenges	Self-regulation: Listening and following instructions	Building relationships: My family and friends	Managing self: My wellbeing
PSHE Year 1	Connecting with others: How can I help myself and others feel happy and safe?	The online world: How do we spend time online?	Health protection: How can I protect myself and others in daily life?	Staying safe: How can I stay safe?	Connecting with others: How can I build safe, kind and caring relationships with others?	The online world: How can we stay safe online?
Expressive Arts and Design (Music)	Pulse	Rhythm	Pitch		Technology, Structure and Form	
Expressive Arts and Design (Art/Product design)	Art - Painting the Savannah - collage	DT – sliders (space)	Art – collage streets	DT - Puppets	Art - Hands, feet and flowers – printing and drawing	3D Art/DT – Insect hotels
Computing Year 1	Programming: Bee-bots		Programming: Make Code		Data handling: Introduction to data	
Gross Motor PE	Fundamental Movements	Gymnastics Ball Skills	Dance Games	Sending and Receiving Target games	Striking and Fielding Net and wall	Athletics
Fine Motor	Build hand and wrist muscles		Develop an effective grip on pencils and tools		Use one hand consistently for fine motor tasks	