



# Oxley Primary School Art Curriculum 2022-24

Be Kind.

Be Brilliant.

Have an *I can* attitude.



#### **Art at Oxley**



#### Intent:

At Oxley, we believe Art and Design is an important part of the children's entitlement to a broad and balanced curriculum. Our vision is to enable all pupils to become creative, reflective learners through opportunities to confidently develop a wide range of skills across multiple mediums. It is our aim that by the time a child leaves Oxley, they can feel as if they have found at least one area of the visual arts that is relevant and engaging to them – this might be through drawing, making, designing, or talking about art.

By using AccessArt, we believe that all children will develop and extend skills to express their individual interests, thoughts and ideas. As pupils progress, their understanding of the art and design process and how other artists can inspire will enable them to improve their critical thinking and articulation with the richness and relevance of experience; making learning memorable and impactful.

#### Implementation:

Our art curriculum is based on the National Curriculum and has been carefully designed to promote creativity and individuality meaning our young artists will not produce carbon copies as final outcomes. Instead, our children will progress through the years with growing skills and knowledge to enable them to demonstrate their learning in a meaningful way to them. Through the many different projects, our children will develop curiosity through learning about other artists and diverse cultures which we hope will engage and inspire their own creativity and decision-making skills when creating artwork.

At Oxley, each artist has their own sketchbook to practice skills and explore their creativity as well as document views, thoughts and feelings within projects. The children take control of their journey in and through sketchbooks embracing their potential in an aspirational way. By encouraging independence, we believe our sketchbook journey is an integral part of our art curriculum and that it is a place where ideas are developed helping to promote budding future creatives and thinkers,

The children's learning is further enhanced with whole school 'Project Art' days where the children have many opportunities for collaboration and further exploration in different styles and techniques of a range of artists. Examples in the past have been Windrush and King Charles' coronation celebrations.

#### Impact:

Our curriculum promotes open-ended, creative learning allowing our children to develop as individual artists. Our project pathways provide ideas, inspiration and techniques enabling children to explore a wide variety of media in drawing, sketchbooks, sculpture, painting, printmaking, and design.



"Learn the rules like a pro, so you can break them like an artist."

Pablo Picasso

Picasi

As our art and design progression is not as linear as some other subjects, monitoring takes various forms such as using pupil voice as an effective tool to ascertain our artists' ability to express. Termly sketchbook monitoring is used to complement this ensuring all children are developing skills and showcasing their talents and knowledge. Examples of our artists' work are exhibited throughout the year in classrooms and communal areas, and our children are proud experts when talking through their art projects and creativity to all who visit us.

# **Art Projects: 2 Year rolling Programme**



Cycle A	Autumn Term	Spring Term	Summer Term	Working in three dimensions link with DT
EYFS & Year 1	Painting the Savannah	<u>Collage Streets</u>	<u>Hands, Feet and Flowers</u>	<u>Frame Structures</u> <u>Architecture: <b>Insect Hotels</b></u>
Years 1 & 2	<u>Spirals</u>	Simple Printmaking	Inspired by Flora & Fauna	Structures/ Working in three dimensions  Making Birds
Years 3 & 4	Gestural Drawing with Charcoal	Working with Shape and Colour	<u>Festival Feasts</u>	Working in three dimensions Telling Stories Through Making
Years 5 & 6	Typography & Maps	<u>Activism</u>	Mixed Media Land & Cityscapes	Frame Structures Architecture: Withstanding monsoons
Cycle B	Autumn Term	Spring Term	Summer Term	Working in three dimensions DT
EYFS & Year 1	Self-portraits through drawing and Fruit and Vegetable heads	Night Time Collage	Exploring Watercolour	Structures/ Working in three dimensions  Prop Making Toys
Years 1 & 2	Explore & Draw	Expressive Painting	<u>Music &amp; Art</u>	<u>Free Standing Structures</u> <u>Architecture</u>
Years 3 & 4	Storytelling Through Drawing	Exploring Pattern	Using Natural Materials to Make Images	Working in three dimensions  Levers and linkages  Making Animated Drawings
Years 5 & 6	2D Drawing to 3D Making	Exploring Identity	<u>Fashion Design</u>	Frame and free-standing Structures  Set Design



	Early Years	<u>Years 1 &amp; 2</u>	<u>Years 3 &amp; 4</u>	<u>Years 5 &amp; 6</u>	
NC Objectives	ELG Children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials.  Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function  Share their creations, explaining the process they have used	Key Stage 1 By the end of each key stage, children will have had opportunities to know, apply and understand the matters, skills and processes specified in the relevant programmes of study.  To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination  To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space  About the work of a range of artists, crafts makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	Key Stage 2 By the end of Key Stage 2, children will have had a varincluding their control and their use of materials, with a awareness of different kinds of art, craft and design.  To continue building on creativity with sketchbooks treview and revisit ideas  To improve their mastery of art and design technique with a range of materials  To continue learning about great artists, architects a	reativity, experimentation and an increasing or record their observations and use them to es, including drawing, painting and sculpture	
Sketch books	<ul> <li>An EYFS artist will have opportunities to:</li> <li>Be introduced to what a sketchbook is for</li> <li>Begin to understand it is for their work and for them to try new things in.</li> </ul>	<ul> <li>In Key Stage 1, artists will have opportunities to:</li> <li>Continue to develop understanding that their sketchbook if for their art journey to experiment and explore different techniques and medias</li> <li>Continue to build understanding that sketchbooks are places for personal experimentation and that no two sketchbooks will look the same – it is unique to them.</li> </ul>	<ul> <li>In Key Stage 2, artists will have opportunities to:</li> <li>Continue to build understanding that sketchbooks ar</li> <li>Understand that artists use sketchbooks for different ways of working in a sketchbook.</li> <li>Continue to use sketchbooks to document and deve</li> <li>Make visual notes to capture, consolidate and reflect</li> <li>Be introduced to Zines</li> </ul>	t purposes and that each artist will find their own lop ideas	
Purpose/Visual Literacy/Articulation	An EYFS artist will have opportunities to:  Understand that in art, by experimenting, we discover things for ourselves.  Look at different types of art and say whether they like them or not	<ul> <li>In Key Stage 1, artists will have opportunities to:</li> <li>Understand artists take their inspiration from around them, collecting and transforming.</li> <li>Understand that in art, by experimenting, we discover things for ourselves.</li> <li>Look at the work of other artists to inspire</li> <li>Understand art is subjective but all responses are valid</li> <li>Reflect upon the artists' work, and share responses verbally ("I liked").</li> <li>Present own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed This went well").</li> <li>Talk about intention.</li> <li>Share responses to other people's work, appreciating similarities and differences.</li> <li>Document work using still image (photography) or by making a drawing of the work.</li> </ul>	<ul> <li>In Key Stage 2, artists will have opportunities to:</li> <li>Look at the work of other artists to inspire by unders of different artists</li> <li>Use visual notes in a sketchbook to help consolidate</li> <li>Understand artists often collaborate on projects, brir</li> <li>Deconstruct and discuss an original artwork, using screative response to the work.</li> <li>Understand art is subjective but all responses are value in Explore topics or themes they care about – thinking collaboratively) to share voice and passion</li> <li>Understand that architects and other artists have responsed to the world for the better.</li> <li>Reflect upon the artists' work, and share your responsemented me of It links to").</li> <li>Present your own artwork (journey and final outcome went well I would have liked next time I might. I</li> <li>Work collaboratively to present outcomes to others well</li> <li>Share responses to other people's work, appreciating</li> <li>Listen to feedback about your own work and response</li> </ul>	e and own the learning.  Inging different skills together.  Inketchbooks to make visual notes to nurture own alid  about what could be created (possibly working sponsibilities towards society. Understand that the everbally ("I liked I didn't understand it e), reflect and share verbally ("I enjoyed This was inspired by).  Where appropriate - present as a team.  Ing similarities and differences.	



#### An EYFS artist will have opportunities to:

- Explore a range of drawing tools to make marks
- Draw on different surfaces
- Explore different textures
- Draw from imagination
- Produce a range of patterns and textures



Drawing



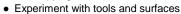






#### Year 1 and 2 artists will have opportunities to:

- . Begin to control the types of marks made with a range of media
- Explore drawing from observation
- Investigate textures by describing, naming, rubbing and copying



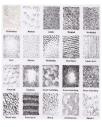
- Draw experiences and feelings
- Investigate tone by drawing light/dark line using pencil
- Investigate textures and produce an expanding range of
- Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration.
- Use colour (pastels, chalks, pencil crayons) intuitively
- Understand that we can hold our drawing tools in a variety of ways, experimenting with pressure, grip and speed to affect line.
- Make drawings inspired by sound

#### Year 3 and 4 artists will have opportunities to:

- Continue to draw from imagination
- Begin to develop more accurate observational drawings
- Experiment with various pencils
- Experiment with mark making using alternative tools introducing gradient
- Discuss shadows, Chiaroscuro (light and dark) identifying and drawing the effect of light
- Have an awareness of how pattern can be used to create texture
- Understand working with pattern uses lots of different concepts including repetition, sequencing, symmetry.
- Develop techniques to create intricate patterns using a range of media
- Draw for a sustained period of time
- Consider scale and proportion

# Year 5 and 6 artists will have opportunities

- Continue to develop their own style
- · Continue to work in a sustained and independent way to create more accurate and detailed drawings



- Continue to develop key elements of line, tone, pattern and texture
- Develop drawing from perspective and focus points
- Select appropriate media and techniques to achieve a specific outcome
- Use tone in drawings to achieve depth
- Understand that designers create fonts and work with Typography.
- Create fonts inspired by objects/elements around them.
- Use the grid system to scale up the image, transferring the image onto card.

#### An EYFS artist will have opportunities to:

- Take rubbings from textured
- surfaces e.g. leaf, coin, tree bark • Print with a range of hard and soft
- materials e.g. sponge, reels Use hands and feet to make
- simple prints, using primary colours.

#### Year 1 and 2 artists will have opportunities to:

- Continue to explore rubbings from textured surfaces
- Continue to print pictures with different materials of different textures
- Begin to explore impressed printing e.g. with Styrofoam
- Begin to identify different forms of printing e.g. books, newspapers, fabric and wallpaper
- Explore repeated printing using a range of simple methods
- Understand relief prints are made when we print from raised images and explore relief printing using raised platforms such as string and card

#### Year 3 and 4 artists will have opportunities to:

- · Continue to explore relief printing e.g. printing blocks
- Create a repeated relief print considering background paper
- Design and create print using collagraph techniques using a range of materials
- Explore the process of mono printing by marking into ink, or drawing onto the back of paper which has been placed on ink, controlling line and tone using tools or pressure
- Use mono print or screen print over collaged work to make a creative response to an original artwork considering use of layers to develop meaning.
- · Begin to develop an awareness of printing with multiple colours

#### Year 5 and 6 artists will have opportunities to:

- Continue to develop mono printing using a range of materials
- Extend printing methods such as Collagraph
- Explore overlaving colours
- Explore overlaying prints with other media
- Demonstrate an awareness of printing onto fabric and consider the difference to printing on paper
- Combine different printing techniques within the same piece of artwork
- Through printing, show increasing use of tools to control line, shape, texture and tone

# **Print Making**



#### An EYFS artist will have opportunities to:

- Experiment with painting with different brush sizes and types
- · Name the primary colours and identify them on a simple colour wheel and in other forms e.g. environment, magazines
- · Create textured paint by adding sand, plaster etc

#### Year 1 and 2 artists will have opportunities to:

- Understand that the properties of the paint that you use, and how you use it. will affect your mark making.
- . Begin to explore and experiment with primary colours
- Begin to explore mixing primary colours to create secondary colours predicting resulting colour
- Describe collections of colours
- · Discuss and use warm and cold colours
- Describe favourite colours and why colours may be used for different purposes
- Explore and use different brushes to explore and make marks of different thicknesses and using wet and dry paint techniques
- Begin to use a range of paint and discuss why some are more suited to particular painting styles
- Explore a variety of media to create colour (paint, crayon, coloured pencils, textiles, pastels etc)
- Begin to understand the concept of still life.

#### Year 3 and 4 artists will have opportunities to:

- Know how to mix primary colours to make brown
- Mix a range of secondary and tertiary colours
- Make tints, tones and shades using white, grey and black
- Continue to explore how artists use warm and cool colours - create and use in own work building on understanding of tints and shades
- Mix and create colour to create wash backgrounds
- Continue to use a variety of media to create
- Observe colour and suggest why it has been used
- Independently choose the right paint and/or equipment for the task
- Select colour to reflect mood
- Continue to explore different brush strokes and why/ when they might be used
- Understand that we can create imagery using natural pigments and light.

#### Year 5 and 6 artists will have opportunities to:

- Explore complementary and split complementary colours -Mix and match colours to create atmosphere and light effects conveying mood/feeling in their work.
- · Make and discuss hue, tint, tone, shade and mood · Continue to mix colours.
- shade, tones, tints with confidence building on previous knowledge
- Select colour to express feelings
- Discuss harmonious and contrasting colours and their placement on the colour wheel
- · Compose using fore, middle and background

#### An EYFS artist will have opportunities to:

- · Begin to use scissors and tearing to create a range of shapes
- Explore different methods of fixing one material to another
- · Create an image from torn or cut material

#### Year 1 and 2 artists will have opportunities to:

- Use scissors in a controlled way to cut with accuracy
- Understand collage is the art of using elements of paper to make images.
- Continue to explore create images from a variety of media e.g. magazines, fabric, crepe paper
- Arrange and glue materials to different backgrounds Sort and group materials by properties e.g. colour and
- Arrange and glue materials to different backgrounds
- Develop a range of cutting, tearing and fixing techniques to create a specific picture
- Fold, crumple, tear and overlap papers to create an
- Develop knowledge of adhesives and decide on the most effective for a given task
- Combine collage with making by cutting and tearing drawn imagery, manipulating it into simple 3d forms to add to sculpture

#### Year 3 and 4 artists will have opportunities to:

- · Understand the properties of different glue and how these can be used to fix materials together
- Use collage as a means of collecting ideas and information to build visual mind maps
- Understand that we can combine collage with other disciplines such as drawing, printmaking and making.
- Collect and select textured papers to form a collaged image
- Develop experience of embellishing using more advanced joining techniques
- Continue to experiment with collage techniques such as tearing, overlapping and layering to create collaged images
- Develop skills of overlapping and overlaying to place objects in front or behind in a collage
- To combine modelling with construction using mixed media and painting to create sculpture

#### Year 5 and 6 artists will have opportunities

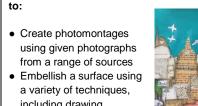
- a variety of techniques, including drawing. painting and printing
- · Add collage to a painted, printed or drawn background
- Use collage as a means of extending work from initial ideas
- Select and use found materials with art media and adhesives to assemble and represent an image or stimulus





Painting







# Working in three dimensions

# Digital Media (Computing crossover)

### **Progression of Skills**



#### An EYFS artist will have opportunities to:

- Enjoy handling. feeling and manipulating
- a range of materials · Build a construction using a variety of objects
- Discuss the different types of buildings in their locality

#### Year 1 and 2 artists will have opportunities to:

- Understand that sculpture is the name sometimes given for artwork which exists in three dimensions.
- · Understand when we make sculpture by adding materials it is called Construction.
- Continue to construct using a range of media
- Cut shapes using scissors and other modelling tools in
- Imprint and apply decoration to a 3D model
- Continue to discuss the different types of buildings in
- Show an awareness that natural and human made materials can be used to create sculpture
- Create models from imagination and direct observation
- Join materials together and apply decorative techniques
- Replicate patterns and textures in 3D form
- Explore sculpture with a range of malleable media
- Experiment with, construct and join recycled, natural and man-made materials.

Year 3 and 4 artists will have opportunities to:

- Plan, shape, mould and make constructions from different materials
- Understand the different adhesives and methods used in construction
- Explore combining modelling with construction using mixed media and painting to create sculpture.
- Consider and discuss aesthetics
- Produce more intricate surface patterns using a range of processes
- Show an awareness of how texture, form and shape can be transferred from 2D to 3D
- Work in a safe, organised way caring for equipment and securing work to continue at a later date
- Manipulate clay with increasing control and accuracy, introducing coiling
- An armature is an interior framework which support a sculpture.

#### Year 5 and 6 artists will have opportunities to:

 Develop an understanding of different ways of finishing work (e.g. glaze, paint, polish and varnish)



- Understand a range of media can be selected (due to their properties)
- Independently recognise problems and adapt work when necessary
- Develop knowledge of relief and freestanding work using a range of media
- Make slip to join, coil and slab techniques and secure pieces of clay together
- Recognise the different tools used in clay modellina

#### An EYFS artist will have opportunities to

 Record information using digital cameras



- · Experiment using paint tools to draw a picture
- · Experiment with colour and shapes

#### Year 1 and 2 artists will have opportunities to:

- Begin to explore digital media to create an image
- Explore digital tools e.g. brushes, shape and fill tools, eraser etc
- Develop understanding of what makes a good photograph
- Experiment taking photos in both landscape and portrait format
- Develop understanding of why a photo looks better in portrait or landscape format
- Explore the effect that light has on a photo

#### Year 3 and 4 artists will have opportunities to:

- Use a graphic package or apps to explore digital image creation using different tools and effects with increased precision
- · Begin to use digital media to record and evaluate a creative learning journey
- Extend knowledge of photography such as exploring the effect that light has on a photo
- Experiment with stop motion animation
- Explore onion skinning to make small changes between frames

#### Year 5 and 6 artists will have opportunities to:

- · Confidently use a graphics package or app to create and manipulate images using a wider range of digital tools
- Experiment with colours and textures by making an appropriate choice of special effects and simple filters to manipulate and create images for a particular purpose
- Present personal ideas and choices using a range of digital media
- Experiment with different camera angles
- Explore how to improve a video by reshooting and editing
- Extend knowledge of how to make edits to
- Extend knowledge of stop motion animation and combine with other media











#### An EYFS artist will have opportunities to:

- Develop understanding that textiles change in appearance
- Can begin to cut and tear different materials
- Be introduced to "sewing" using cards with holes and show laces



#### Year 1 and 2 artists will have opportunities to:

- Weave materials (e.g. carrier bags or ribbon on a bike wheel, natural materials on a weaving board) looking at colour and texture
- · Match and sort fabrics and threads for colour and texture
- Understand how to thread a needle
- Join two pieces of fabric using a running stitch
- Cut and shape fabrics
- Be introduced to applique
- Apply decoration using beads, buttons, feathers etc
- Apply colour using printing, dying, fabric crayons

#### Year 3 and 4 artists will have opportunities to:

- Extend knowledge of running stitches and over sewing, join together and surface decorate using adhesive beads or buttons.
- Be introduced to the whip stitch
- Use a variety of techniques e.g. printing, dyeing, weaving, stitching to create different textural effects
- Extend understanding of joining fabrics by using more than one type of stitch (running and cross
- Experiment with adding detail to fabric by gluing or stitching
- Add colour and pattern to fabric using dyes and
- Weave paper and found materials to represent an

# Year 5 and 6 artists will have opportunities

- Use fabric to create a 3D art form
- Use a number of different stitches creatively to join fabrics and create patterns/textures such as whip stitch, back stitch and flat catch stitch.
- Use a range of techniques to add decoration e.g. plaiting, pinning, stapling, stitching, sewing
- Add colour and pattern to a fabric using batik with more than one colour
- Combine techniques to produce an end piece e.g. embroidery over tie dye
- Understand sustainable fashion and the importance of recycling clothing



# Progression of Vocabulary EYFS, Year 1 & 2



	Autumn Term	Spring Term	Summer Term	Working in three dimensions link with DT
	Painting the Savannah	Collage Streets	Hands, Feet and Flowers	Insect Hotels
EYFS and Year 1	Rubbings Warm colours Cold colours Primary colours Pattern Mark making  Self-portraits: Fruit and Vegetable heads	Texture Pattern Materials Collage Cutting  Night time	Printing Secondary colours Primary colours Warm colours Cold colours Mark making  Exploring Watercolour	Natural material Texture viewfinder Sculpture Inspired by  Prop Making Toys
EYFS	Pressure Continuous Line Experiment Printing Mark Making Primary Colours	Watercolour Warm Colours Cold Colours Collage Mark Making	Watercolour Warm colours Cold colours Primary colours Mark making	Material Sculpture Fabric Combine Design
	<u>Spirals</u>	Simple Printmaking	Inspired by Flora & Fauna	Making Birds
Years 1 & 2	Spiral Pressure Continuous line Experiment Colour Blending Mark Making Observation Oil Pastel Explore & Draw  Pattern Pressure Continuous line Experiment Composition Mark Making Observation	Primary Colours Secondary Colours Impressed Printing Relief printing Texture Pattern Continuous line Colour Blending Expressive Painting Primary Colours Secondary Colours Expressionism Hue Abstract Still Life Mark Making Continuous line	Flora Fauna Collage Media Tearing Crumple Oli pastel Texture  Music & Art  Shape Installation art Stimulus Inspired by Line Hue Abstract Mark Making	Origami Manipulate Transform Sculpture Three dimensional Malleable materials Collage Texture  Architecture  Architecture Landmarks Structure Manipulate Texture Tone Texture Three dimensional

# **Progression of Vocabulary Year 3 & 4**



	Autumn Term	Spring Term	Summer Term	Working in three dimensions link with DT
	Gestural Drawing with Charcoal	Working with Shape and Colour	<u>Festival Feasts</u>	Digital Art: Telling Stories Through Making
	Charcoal	Tertiary Colours	Mod Roc	Illustrator
	Gestural	Collagraph printing	Construct	Inspiration
	Chiaroscuro	Layering	Tint	Exaggeration
	Atmospheric	Line	Shade	Intention
	Tonal Values	Primary Colours	Installations	Armature (Sculpture)
	Composition	Secondary Colours	Sculpture	Malleable Materials
4	Mark Making	Collage	Texture	Gestural
∞	Observation	Composition	Transform	Line
rs 3				
Years	Storytelling Through Drawing	<u>Exploring Pattern</u>	Using Natural Materials to Make Images	<u>Digital Art: Making Animated Drawings</u>
	Imagery	Tertiary Colours	Primal Painting	Calligraphy
	Illustration	Warm colours	Cyanotype	Stop motion animation
	Manga	Cold colours	Negative space	Prototype
	Scale	Tessellation	Positive space	Background
	Proportion	Primary Colours	Anthotype	Annotated sketches
	Elemental drawing	Secondary Colours	Pigmentation	Gestural
	Mark Making	Colour Blending	Photography	Line
	Observation	Continuous line	Observation	Manipulate

# **Progression of Vocabulary Year 5 & 6**



	Autumn Term	Spring Term	Summer Term	Working in three dimensions link with DT
	<u>Typography &amp; Maps</u>	<u>Activism</u>	Mixed Media Land & Cityscapes	Frame Structures: Architecture
	Typography	Activism	Landscapes	Constructing
	Graphic Design	Community	En Plein Air	Form
	Themes	Contemporary Art	Perspective	Pioneer
	Combination	Zine	Vanishing point	Sustainable
	Visual impact	Complementary colours	Focal Point	Tone
	Critique	Message	Photomontage	Perspective
9	Crumpling	Voice	Wax resist	Shade
5 &	Tone	Typography	Media	Architecture
Years	2D Drawing to 3D Making	Exploring Identity	<u>Fashion Design</u>	<u>Digital Art &amp; Structures: Set Design</u>
	Surrealism	Identity	Garment	Composition
	Scale (Grid method)	Autobiographical	Swatch board	Atmospheric
	Line	Portraiture	Harmonious colours	Model
	Tonal Value	Tints and tones	Contrasting colours	Backdrop
	Positive spaces	Mixed media	Gestural drawing	Perspective
	Negative spaces	Texture	Contemporary fashion	Vanishing point
	Structure	<b>Shade</b>	Tones, tints and shades	Focal Point
	3D form	Observational	Digital media	Animation



Artists	Autumn Term	Spring Term	Summer Term	Working in three dimensions DT
	Painting the Savannah Painting and print making	Collage Streets  Collage and architecture	Hands, Feet and Flowers  Printing, Drawing and painting	Insect Hotels  Drawing, Painting and sculpture
EYFS & Year 1 (Cycle A)	Oleg Znamenskiy	Zaha Hadid	Georgia O'Keeffe	Andy Goldsworthy
EYFS & Year 1 (Cycle B)	Fruit and Veg Head  Printing, Drawing, collage and Sculpture  Giuseppe Arcimboldo	Night Time  Drawing, painting and collage  Vincent Van Gogh	Exploring Watercolour Painting  Faul Klee	Prop Making Toys  Drawing, photography, sculpture and textiles  Lucy Sparrow



Artists	Autumn Term	Spring Term	Summer Term	Working in three dimensions DT
	Spirals  Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.  Simple Printmaking  Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing		Inspired by Flora & Fauna Explore how artists make art inspired by flora and fauna.  Make collages of MiniBeasts and display as a shared artwork	Making Birds  Sculptural project beginning with making drawings from observation, exploring media, and transforming
8 _	Molly Haslund Contemporary artist using whole body	Andy Warhol Print Pop Art	Henri Post - Rousseau Impressionist	Andrea Butler  Wisual artist (sculpture, photography &
Years 1 & 2 (Cycle A)	Various Kolam drawings	Robert Print Rauschenberg Pop Art	Erin Anfinson Animator	Hoang Origami artist
, Ye	- V V 2.		Hannah Borger Pottery painter	Quyet  Dusciana Mosaic sculptor
			Eric Carle Author and illustrator	Bravura
	Introducing the idea that artists can be collectors & explorers as they develop drawing and	Expressive Painting  Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still life.	Music & Art  Explore how we can make art inspired by the sounds we hear.  Kandinsky  Textile artist	Be an Architect  Explore how we use our imaginations to make architectural models
8	Rosie James Textile artist	Marela Muralist painter and sculptor	Tomoko Embroiderer and	Hundertwas Architect and artist
Years 1 & (Cycle B)	Alice Fox Embroiderer and textile artist	Charlie Abstract artist French	Kawao textile artist	Zaha Hadid Architect
× (	Andy Sculptor Goldsworthy	Vincent Van Post- Gogh Impressionist painter	Alex Rinsler Creative producer and public artist	
	Hassan Contemporary artist	Cezanne Post- Impressionist painter	Hannah Coulson Painter and Illustrator	



#### Gestural Drawing with Charcoal

Making loose, gestural drawings with charcoal, and exploring drama and performance.

		-
	Edgar Degas	Impressionist
(A)	Laura McKendry	Illustrator
	Heather Hansen	Performative and visual artist

#### **Working with Shape and Colour**

"Painting with Scissors": Collage and stencil in response to looking at artwork.

Henri Rousseau	Visual painter
Romare Bearden	Artist, author and song writer

#### **Festival Feasts**

How might we use food and art to bring us together?

	Claes Oldenberg	Sculptor
9	Lucia Hierro	Multimedia artist
9	Nicole Dyer	Mixed Media artist

#### **Telling Stories Through Making**

Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.

Rosie Hurley		3D illustrator
	Inbal Leitner	Animator
	Roald Dahl	Writer
	Quentin Blake	Illustrator and author

#### **Storytelling Through Drawing**

Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.

Laura Carlin	Illustrator and ceramicist
Shaun Tan	Artist, writer and filmmaker
Christian Robinson	Illustrator and animator

#### **Exploring Pattern**

Exploring how we can use colour, line and shape to create patterns, including repeating patterns.

Rachel Parker	Surface pattern designer
Shaheen Ahmed	Artist, writer and filmmaker
Andy Gilmore	Graphic designer

#### **Using Natural Materials to Make Images**

Using natural pigments and dyes from the local environment to make art. Exploring Cyanotype and Anthotype

Frances Hatch	Surface pattern designer
Anna Atkins	Artist, writer and filmmaker
Genevieve Rudd	Anthotype artist
Zhang Dali	Graffiti artist

#### **Making Animated Drawings**

Explore how to create simple moving drawings by making paper "puppets" and animate them using tablets.

Lauren Child	Children's author and illustrator
Floyd Norman	Disney animator
Andrew Fox Steve Kirby	Collaborating duo in animation, Illustration and graphic design
Lucinda Schreiber	Animator and illustrator

Years 3 & 4 (Year B)

Years 3 & (Year A)



#### Typography & Maps

Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.

	Louise Fili	Graphic designer
0	Grayson Perry	Contempor ary artist
	Paula Scher	Graphic designer
	Miraphora Mina and Eduardo Lima	Graphic designer

#### **Activism**

Explore how artists use their skills to speak on behalf of communities. Make art about things you care about.

* T	Banksy	Graffiti
	Faith Ringold	Narrative quilt painting
	Kate Deciccio	Community activist artist
	Luba Lukova	Visual activist artist

#### Mixed Media Land & Cityscapes

Explore how artists use a variety of media to capture the spirit of the place.

(3)	Vanessa Gardiner	Landscape Painter
	Saoirse Morgan	Landscape Painter
	Kittie Jones	Painter and printmaker
	The Shoreditch Sketcher (Phil Dean)	Graphic Designer

#### **Architecture: Dream Big or Small?**

Explore the responsibilities architects have to design us a better world. Make your own architectural model.

<b>E</b>	Daniel Erogan	Architect
	Vina Lustado	Architect
	Marina Tabassum	Architect
	The Shoreditch Sketcher	Graphic Designer

#### 2D Drawing to 3D Making

Explore how 2D drawings can be transformed to 3D objects. Work towards a graphic design outcome.

	Lubaina Himid	Art activist and curator
MS .	Claire Harrup	Illustrator and printmaker
	Pablo Picasso	Painter and sculptor
0.1	George Cruikshank	Illustrator and caricaturist

#### **Exploring Identity**

Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait

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	Njideka Akunyili Crosby	Visual artist
	Yinka Shonibare	Wax printing fabric artist
	Thandiwe Muriu	Photographer
	Mike Barrett	Digital artist

#### **Fashion Design**

Explore how designers work to bring their own background, culture, passions and concerns into their fashion design.

Alice Fox	embroiderer and textile artist - natural world
Rahul Mishra	Fashion Designer
Pyer Moss	Fashion Designer - heritage and activism.
Tatyana Antoun	Fashion Designer

#### Set Design

Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.

Rae Smith	Set Designer
Fausto Melotti	Italian sculptor, ceramicist, poet
Tim Yip	Costume and Set designer
Max Porter & Ru Kuwahata	'Tiny Inventions' Animators
Gabby Savage- Dickson	Textile Set designer

Years 5 & 6 (Year B)

Years 5 & ( (Year A)