Design and Technology

Intent

The intent for Design and Technology is to promote high standards of Designing and Making, enabling pupils to reach their full potential by:

1. Solving problems, including everyday problems in context.

2. Allowing them to make decisions and develop appropriate skills.

3. Increasing the pupils' understanding of aesthetics by encouraging them to discern between good and bad design.

4. Developing skills through mimicking, practise, questioning and investigation.

What?

Design and Technology is taught for at least 6 hours per term, either over a series of lessons weekly or as a block D&T day.

Design and Technology resources are available and consumables are bought to ensure all children have the opportunity to develop products of a high standard.

Design and Technology sometimes links to topic work or it is taught discreetly to ensure a wide range of skills are taught and developed.

Impact

• Primary Solutions planning documents are used as a basis on which DT is taught.

• Staff are equipped with planning documents that outline the skills to be taught. This includes how to use equipment safely.

• Children enjoy and engage well in Design and Technology lessons. They develop skills throughout their time at Queniborough allowing them to become confident when using tools. They can plan, design and evaluate their own work.

Queniborough CE Primary School